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# Service Manual



ORDER NO. ARP3099

PROJECTION MONITOR RECEIVER

# PRO-620HD PRO-620HD PRO-520HD

## THIS MANUAL IS APPLICABLE TO THE FOLLOWING MODEL(S) AND TYPE(S).

Type		Model		Power Requirement	Remarks	
Турс	PRO-720HD	PRO-620HD	PRO-520HD			
KUXC/CA	0	0	0	AC120V		

## • This service manual should be used together with the following manual(s):

Model No.	Order No.	Remarks
PRO-720HD PRO-620HD PRO-520HD	ARP3095	SAFTY INFORMATION, EXPLODED VIEWS AND PARTS LIST, BLOCK DIAGRAM AND SCHEMATIC DIAGRAM, PCB CONNECTION DIAGRAM, PCB PARTS LIST

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## 6. ADJUSTMENT

## **6.1 INTRODUCTION**

#### IMPORTANT

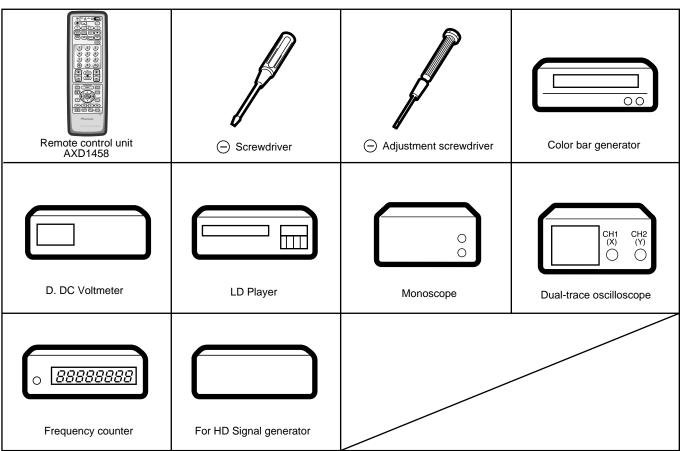
When replacement of the following assemblies are required during repairs, be sure to replace the EEPROMs with the mounted ones in order to retain the adjustment data of the unit and to facilitate adjustment after the replacement of the assemblies.

Name of Assy	EEPROM	Main Contents of Memory			
SIGNAL Assy IC2454 [24LC32(I)P]		Adjustment data, such as W/B and color data, in FACTORY mode			
		User data set on the MENU			
DIGITAL CONV. Assy	IC1410 [24LC128P]	Convergence adjustment data			
	IC1656 [24LC08B(I)P]	Convergence offset data			

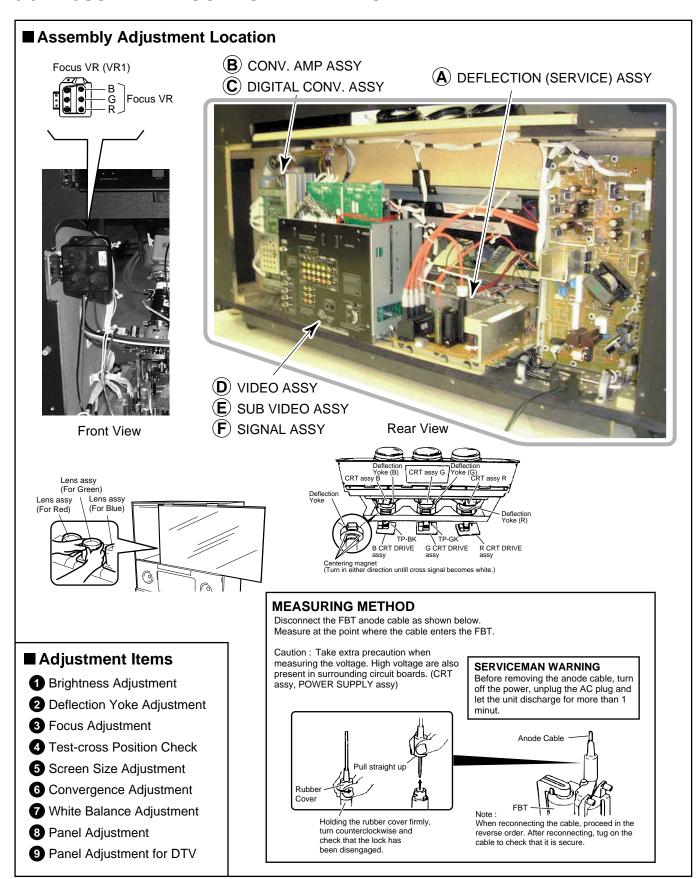
#### Notes:

- Even if the EEPROMs are replaced, adjustment may be necessary, depending on the part or assembly to be replaced. For details, see page 186.
- Even if the EEPROMs are replaced, if the EEPROMs are damaged or if their data have been changed from the adjustment data, the status before the failure will not be restored. Check the status of the unit after replacement of the EEPROMs, and readjust if necessary.

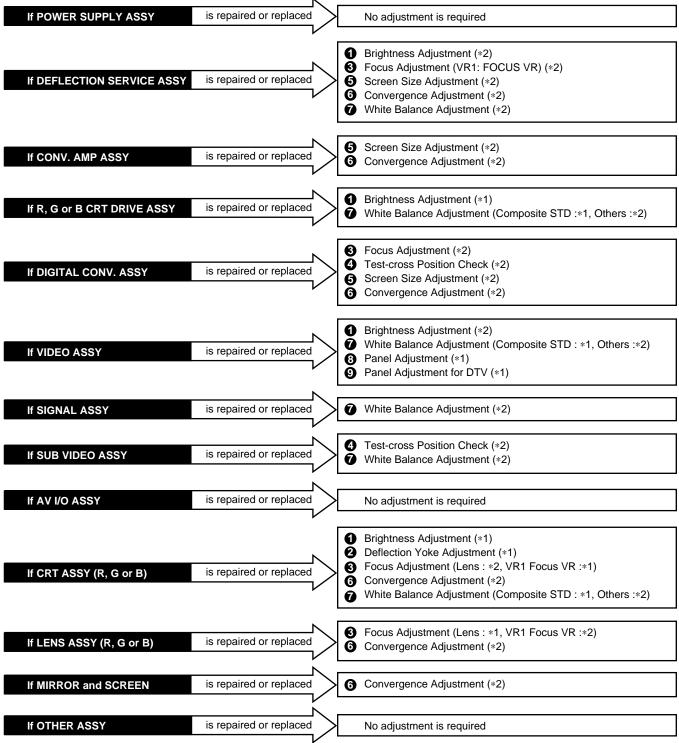
## **6.2 JIGS AND MEASURING INSTRUMENTS**



## **6.3 ADJUSTMENT LOCATION AND ITEMS**



## ■ Assembly Adjustment Location Guide



#### Note:

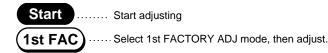
- \*1: Readjustment necessary
- \*2: Turn on the power and confirm the screen. When adjustment deviates, it is readjusted if necessory.
- When the EEPROMs are replaced, check the status of the unit.
- If any IC of the EEPROM is damaged, readjustment of all the items is necessary.
- The necessary adjustment items differ, depending on the assembly or optical part replaced. Check and readjust the adjustment items corresponding to the replaced assembly or part, following adjustment procedures 1 to 9.

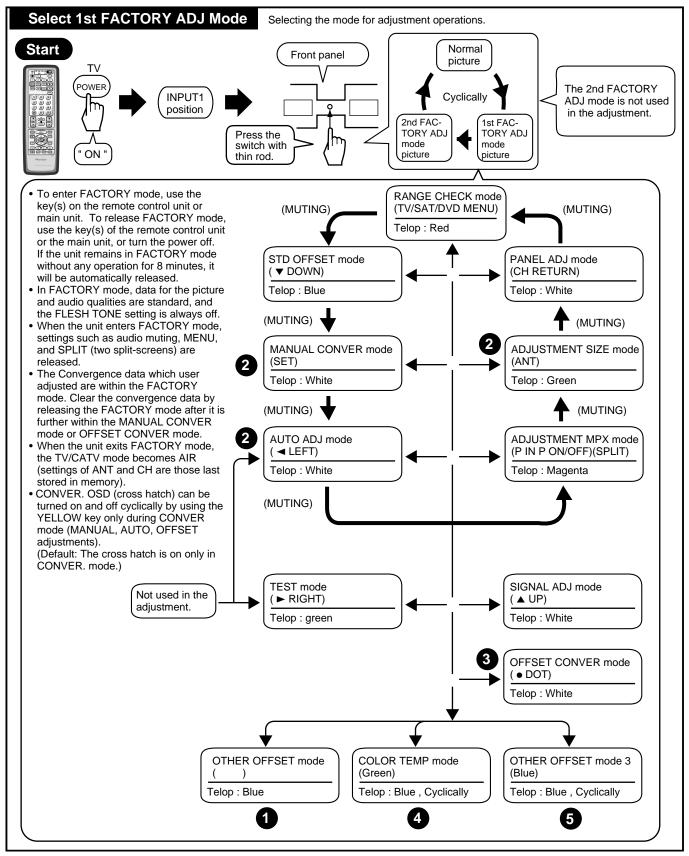
**Example:** When the DIGITAL CONV. Assy is replaced, perform the following:

- 3. Focus check/adjustment ightarrow 4. Test-cross position check/adjustment ightarrow 5. Screen size check/adjustment
  - → 6. Convergence check/adjustment

## **6.4 FACTORY ADJ MODE**

**■** Factory Adjustment Mode





1 OTHER OFFSET mode

To enter the OFFSET mode of each picture quality, use the following keys and codes of the remote control unit:

		Key(s) on the Remote Control Unit
Α	STD OFFSET MODE	DOWN
С	COMP (15 kHz) OFFSET MODE	P in P CH-, SUB CH-
D	COMP (31 kHz, 33 kHz) OFFSET MODE	P in P CH+, SUB CH+
В	TV OFFSET MODE	RED
V	COLOR TEMP B&W for STD	DTV MENU
L	COLOR TEMP FILM for STD & GAME	INFO
Т	RGB OFFSET MODE	CH ENTER

2 The screen size modes change cyclically with each press of the SCREEN key as follows:

$$\rightarrow$$
 ① FULL  $\rightarrow$  ② ZOOM  $\rightarrow$  ③ CINEMA  $\rightarrow$  ④ NATURAL  $\rightarrow$  ⑤ FULL (HD)  $\longrightarrow$ 

Note: The initial mode is always FULL.

3 The OFFSET CONVER. modes change cyclically with each press of the DOT key as follows:

```
^{lue{+}} ^{
```

Note :The initial mode is always OFFSET CONVER. MODE 1.

The offset data of the picture quality in COLOR TEMP mode change cyclically with each press of the GREEN key as follows:



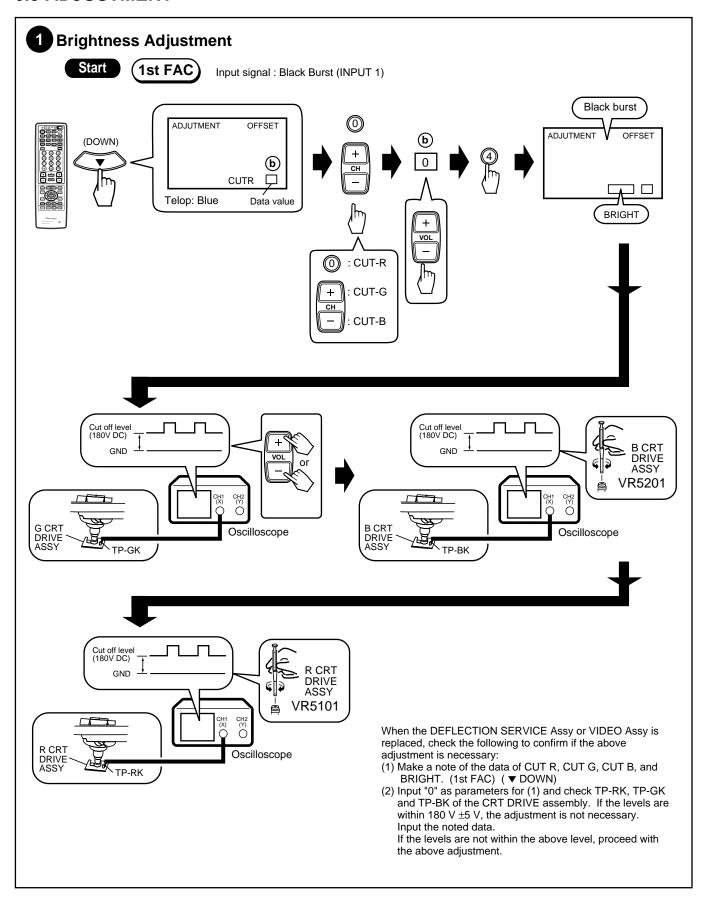
Note: The initial mode is always COLOR TEMP NEWS when the GREEN key is pressed.

5 The offset data of picture quality change cyclically with each press of the BLUE key as follows:

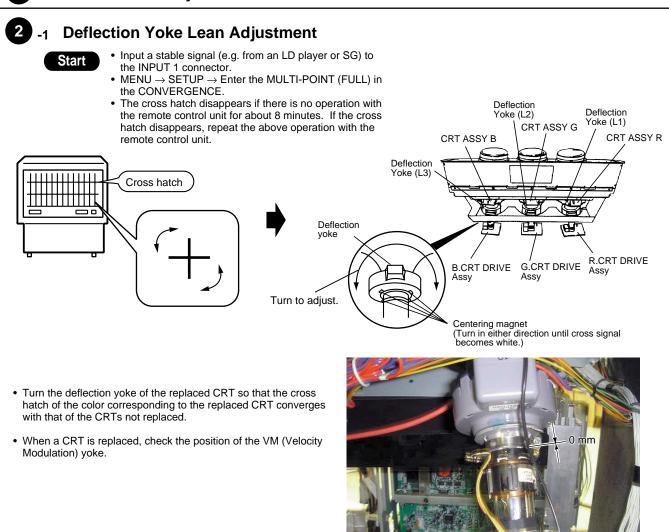
```
→ ① E REF THEATER OFFSET MODE → ② F GAME OFFSET MODE → ③ \delta REF THEATER OFFSET MODE for RGB \psi ④ \epsilon GAME OFFSET MODE for RGB
```

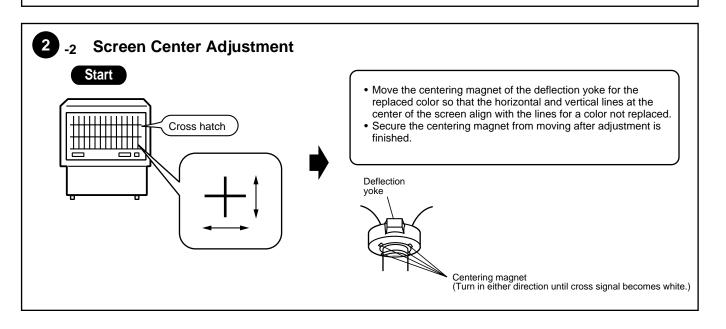
Note :The initial mode is always (1) when the BLUE key is pressed.

## **6.5 ADJUSTMENT**

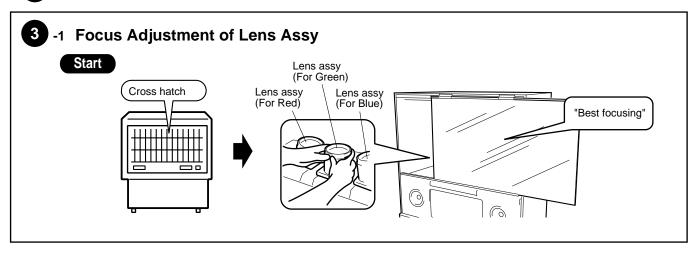


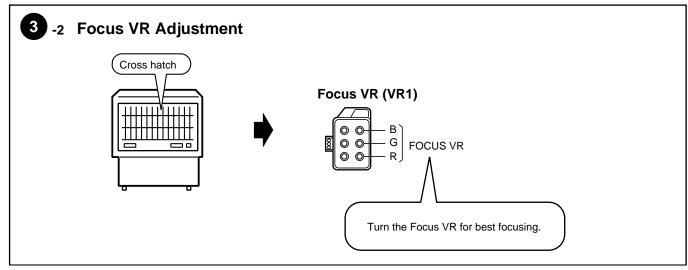
# 2 Deflection Yoke Adjustment

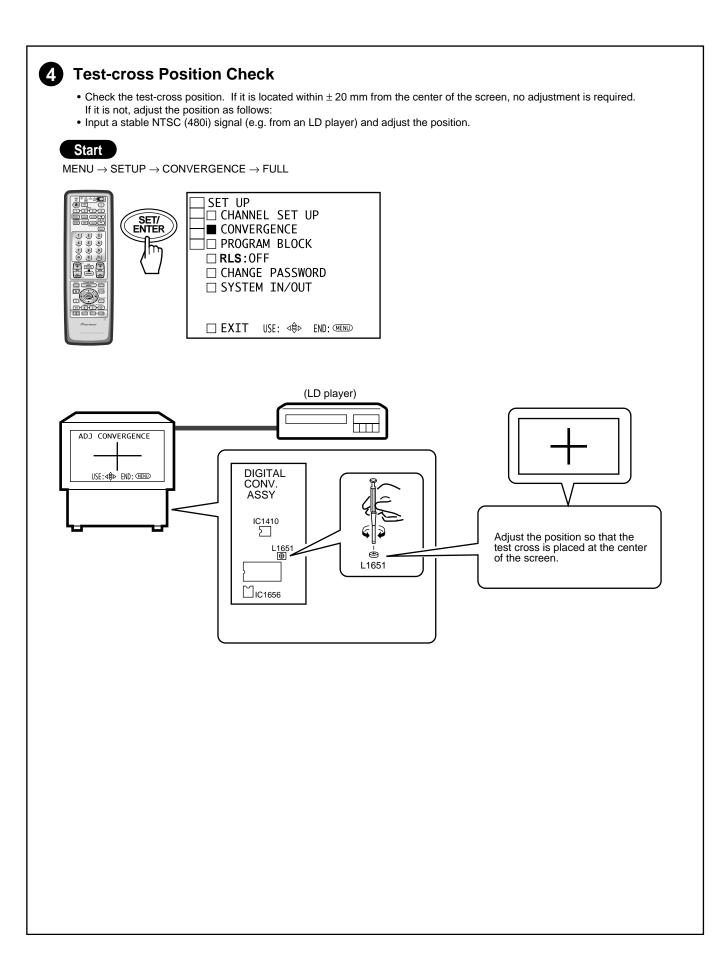




3 Focus Adjustment

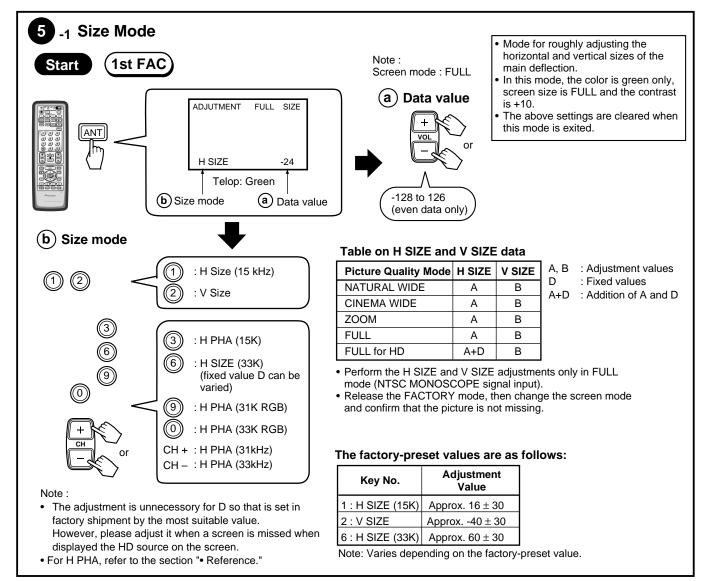


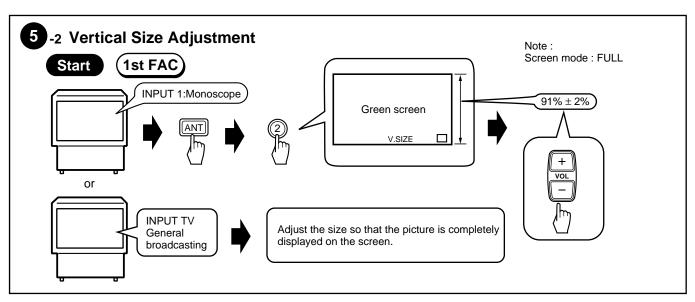


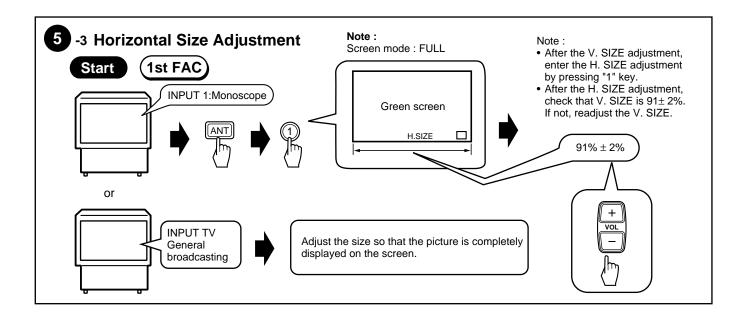


# 5 Screen Size Adjustment

Check if both vertical and horizontal sizes are within 91% ±2%. If they are not, perform the size adjustment as follows:



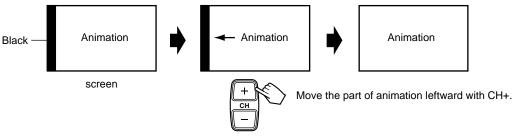




#### Reference

The H PHASE adjustment is required if the left or right part of the screen becomes black, as illustrated below, depending on the format of the input signal (Ex. component 31.5 kHz, RGB 33K etc.).

#### Ex. Component 31K



#### About H. PHASE

In principle, adjustment of the data for the H. PHASE is not required. Check whether the H. PHASE data are the factory-preset values, as indicated below:

Key No.	Adjustment Value
3 : H PHA (15K)	40
CH+: H PHA (31K)	20
CH-: H PHA (33K)	-14
9 : H PHA (31K RGB)	8
0 : H PHA (33K RGB)	-26

15K: CONPOSITE, S COMPONENT (480i)

31K: COMPONENT (480P)

33K: COMPONENT (1080i)

The screen moves to the right or the left if the above data are in variance. (See the above figures.)

H PHASE is set in factory shipment by the most suitable value. But, there is the case that screen is missed as an upper figure occurs by the signal format of other apparatus to be connected to.

A screen can be improved as the following by the readjustment. However, attention is necessory because in convenience may occur when connected to another apparatus.

## **6** CONVERGENCE ADJUSTMENT

#### 1. Procedures

- When replacinf the DIGITAL CONV. Assy, replace the EEPROM of new DIGITAL CONV. Assy with the EEPROM of old DIGITAL CONV. Assy.
- 2. Check the initial data for the convergence adjustment.
- 3. Perform the coarse adjustment for the green to roughly correct distortion of the green.
- 4. Fine-adjust the green to eliminate any distortion. The green becomes the standard for the red and the blue.
  - If necessary, repeat steps 3 and 4. Green adjustment is completed.
- 5. Perform the coarse adjustment for the red by roughly converging the red with the green.
- Fine-adjust the red until the red is completely converging with the green.
- If necessary, repeat steps 5 and 6. Red adjustment is completed.
- 7. Perform the coarse adjustment for the blue by roughly converging the blue with the green.
- 8. Fine-adjust the blue until the blue is completely converging with the green.
  - If necessary, repeat steps 7 and 8. Blue adjustment is completed.
- Display the green, red, and blue colors at the same time to check the convergence. Readjust the convergence if necessary.

## 2. Prior to Adjustment

There are five screen modes, and convergence adjustment is required for each mode. For adjustment, input the following video signal:

Table 1 Input signal

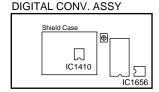
Screen mode	Input signal
1. FULL (FULL, 4:3 NORMAL)	
2. ZOOM (ZOOM)	NTSC (480i) signal
3 CINEMA (CINEMA WIDE)	
4. NATURAL (NATURAL WIDE)	
5. FULL for HD (HD/DTV)	HD/DTV (1080i) signal

When CRTs are replaced or when the deflection yoke is moved, perform the deflection yoke adjustment, horizontal and vertical size adjustments, and centering magnet adjustments before the convergence adjustment. (See Pages 190, 193 and 194)

## 3. Convergence Adjustment

# 3.1 Replacement of the EEPROMs inside the DIGITAL CONV. Assy

IC1410 24LC128P IC1656 24LC08B (I) P



The data stored in the EEPROMs are as follows: IC1410

OFFSET CONVER. MODE 1 (DFH, DFV)

OFFSET CONVER. MODE 3

Factory-preset values for convergence

User-adjusted values for convergence (CENTER, MULTI-POINT)

#### IC1656

OFFSET CONVER. MODE 1 (HDP) OFFSET CONVER. MODE 2

## 3.2 Confirmation of convergence data

The convergence coarse adjustment modes change cyclically, as shown below, with each press of the DOT key in FACTORY mode:

#### Convergence coarse adjustment

DOT key (pressed once) : OFFSET CONVER. MODE 1

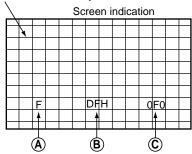
DOT key (pressed twice) : OFFSET CONVER. MODE 2

DOT key (pressed three times) : OFFSET CONVER. MODE 3

Cyclical change

Check whether the data of MODE 1 and MODE 2 are as shown in Table 2.

The cross-hatch signal is generated inside the unit, and is automatically displayed in OFFSET CONVER. mode and MANUAL CONVERGENCE mode. You can turn on and off the cross-hatch signal with the YELLOW key.



(A)

#### Screen mode:

F : FULL Z : ZOOM C : CINEMA

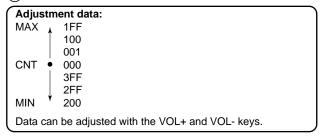
N: NATURAL H: FULL for HD

The Screen modes change cyclically with each press of the SCREEN mode key.

#### **(B)**

Adjustment items can be selected with the numeric keys. See Table 2.

#### **(C)**



**Table 2 OFFSET CONVER DATA** 

OFFSET CONVER MODE 1										
Numeric	Adjustment		Screen Mode							
Key	Item	F FULL	Z ZOOM	C CINEMA	N NATURAL	H HD FULL				
		140	140	140	140	160				
1	DFH	0F0	0D0	0D0	0D0	100				
2	DFV	070	070	070	070	070				
3	HDP	010	010	010	010	010				

OFFSE	OFFSET CONVER MODE 2								
Numeric	Adjustment	Screen Mode							
Key	Item	_F	Z	С	N	Н			
		FULL	ZOOM	CINEMA	NATURAL	HD FULL			
1	HFP	0CC	0CC	0CC	0CC	0D0			
2	HCP	00F	00F	00F	00F	015			
3	HTP	047	047	047	047	044			
4	HHD	0EE	0EE	0EE	0EE	0E9			
5	HPW	00C	00C	00C	00C	00F			
6	V1C	01F	029	025	022	01D			
7	V1S	000	000	000	000	000			
8	VFP	01D	02D	013	033	065			

The above offset convergence values are common to the PRO-720 HD/ PRO-620HD and PRO-520HD.

If the offset convergence values are as indicated in Table 2, proceed to 3.3. If the values are not the same, adjust the values with the numeric keys and VOL  $\pm$ 1 keys.

#### Example:

To check HDP in ZOOM mode of OFFSET CONVER. MODE 1

- 1) Enter the FACTORY mode.
- ② Enter the OFFSET CONVER. MODE 1 by pressing the DOT key once.
- ③ Enter the ZOOM screen mode by pressing the SCREEN mode key once. (When the unit enters FACTORY mode, the screen mode automatically becomes FULL.)
- ④ Check the indication on the screen by pressing the numeric key 3.

Indication at the bottom of the screen: Z HDP 010 If the adjustment value is 010, adjustment is not required. If the adjustment value is other than 010, adjust with the VOL + or VOL- key so that the value becomes 010.

## 3.3 Coarse Adjustment of the Green

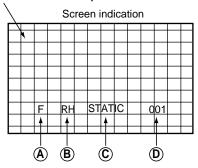
(Proceed with 3.3 and afterwards when the DIGITAL CONV. Assy is not replaced.)

Select adjustment items (STATIC and SIZE of vertical and horizontal lines, etc.) for each GH and GV, and adjust to roughly eliminate distortion. (For GV, peripheral pin distortion adjustment is necessary.)

Press the DOT key three times to enter OFFSET CONVER. MODE 3.

Press the SCREEN mode key and proceed with the adjustment for each screen mode.

The cross-hatch signal is generated inside the unit, and is automatically displayed in OFFSET CONVER. mode and MANUAL CONVERGENCE mode. You can turn on and off the cross-hatch signal with the YELLOW key.



(A)

#### Screen mode:

F : FULL Z : ZOOM C : CINEMA N : NATURAL H : FULL for HD

The Screen modes change cyclically with each press of the SCREEN mode key.

**(B)** 

Cyclically changes with the CH+ or CH- key as follows:

$$\begin{array}{ccc} RH & \longrightarrow & RV & \longrightarrow & BH \\ \downarrow & & & \downarrow \\ GV & \longrightarrow & GH & \longrightarrow & BV \end{array}$$

**(C)** 

Adjustment items can be selected with the numeric keys. See Table below.

# Waveforms adjustable in the coarse adjustment of the green

Numeric Key	GH	GV
0	STATIC	STATIC
1	SKEW	SKEW
6		PIN
8	SIZE	SIZE

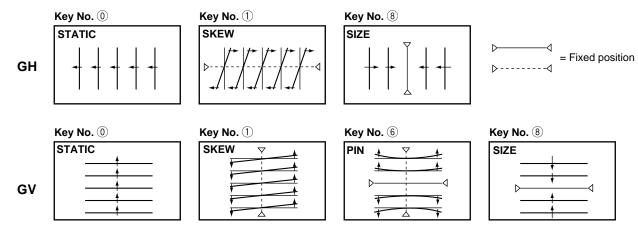
(D)

# Adjustment data:



Data can be adjusted with the VOL+ and VOL- keys.

#### • Pattern for each adjustment item



Note 1: When the green CRT is replaced, or when the deflection yoke for the green is replaced, prior to the convergence adjustment, tune the center of the image to the center of the screen by turning the centering magnet.

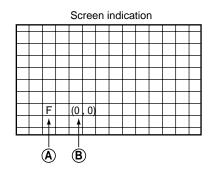
Note 2: When the CONVER. AMP Assy or DIGITAL CONV. Assy is replaced, make coarse adjustment as shown in 3.3 above.

## 3.4 Fine-adjustment of the Green

Enter MANUAL CONVERGENCE mode by pressing the SET/ENTER key, and make adjustments. Repeatedly make the coarse adjustment as shown in 3.3 if necessary. Proceed with the adjustment for each screen mode. Adjusted values for the green become the standard for the red and the blue.

#### 3.4.1

In MANUAL CONVERGENCE mode entered by pressing the SET/ENTER key, the display becomes as shown below:



**(A**)

#### Screen mode:

F : FULL
Z : ZOOM
C : CINEMA
N : NATURAL
H : FULL for HD

The Screen modes change cyclically with each press of the SCREEN mode key.



## Coordinates where the cursor (adjustment point) is located

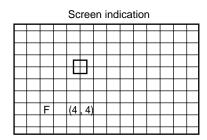
There are 72 adjustment points (8,9) on the coordinates for FULL, ZOOM, CINEMA, NATURAL and FULL for HD modes, but the coordinates actually used for adjustment are as follows (the coordinates outside the ranges indicated below are outside the screen, and adjustment will not have any effect on the screen):

FULL : (0, 1) to (7, 9)
ZOOM : (0, 1) to (7, 7)
CINEMA : (0, 1) to (7, 8)
NATURAL : (0, 1) to (7, 8)
HD for FULL : (0, 1) to (7, 9)
(X, Y): X=abscissa. Y=ordinate

Some coordinates may be outside the screen and invisible. The point at coordinates (0, 0) is at the upper left of the screen.

#### 3.4.2

Move the cursor to a point to be adjusted with the cursor move keys.

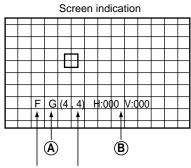


Note: The actual shape of the cursor is "  $[\ ]$  ".

The position of the cursor in this figure is different from the actual position on the screen.

#### 3.4.3

Press the SET/ENTER key when the point to be adjusted is determined.



Screen mode

Coordinates where the adjustment point is located

(A)

#### Color to be adjusted:

G: GREEN, R: RED, B: BLUE

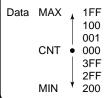
To change colors, use the CH+ or CH- key.

The colors change cyclically as follows:

With CH+ :  $R \rightarrow B \rightarrow G \rightarrow R$ With CH- :  $R \rightarrow G \rightarrow B \rightarrow R$ 

**(B)** 

H: \*\*\* Adjustment data in the horizontal direction
V: \*\*\* Adjustment data in the vertical direction
(\*\*\*= hexadecimal number)



For adjustment, move the Line to the desired direction with the cursor keys.

To move the Horizontal Line upward, press the " **\Lambda** " key. (The value decreases.)

To move the Horizontal Line downward, press the " ▼" key. (The value increases.)

To move the Vertical Line to the left, press the " ◀ " key. (The value decreases.)

To move the Vertical Line to the right, press the " ▶ " key. (The value increases.)

- To select one color, use the SEARCH key for the red, SELECT key for the green, FREEZE key for the blue. Pressing this key toggles color muting on or off.
- To mute all the colors, press the DISPLAY key. To release muting, press the SEARCH, SELECT, or FREEZE key.
- To erase the cross hatch, press the YELLOW key.
   Pressing this key toggles between display of the cross hatch screen and the input screen.
- To change the brightness of the input screen, use the VOL+ or VOL- key. The brightness increases with the VOL+ key (CONTRAST +10) and decreases with the VOL- key (CONTRAST -40). (The brightness can be changed only in Fineadjustment mode. The brightness of the cross hatch screen cannot be changed.)

#### 3.4.4

When adjustment of the selected point is finished, press the SET/ENTER key, then adjust the other adjustment points by repeating 3.4.1 to 3.4.4.

#### 3.4.5

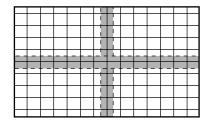
Make the adjustment for the green in each screen mode, and use the green as the standard screen for the red and the blue. To change screen modes, use the SCREEN mode key.

**Note:** Some coordinates for adjustment points are located outside the screen. Be sure not to make adjustments on those points, because adjustment of those coordinates will have little effect on the screen.

#### Adjustment Technique

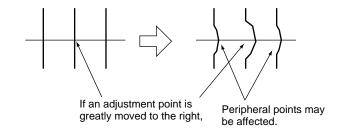
#### 1st step

Adjust so that the vertical and horizontal lines forming a cross at the center of the screen become straight. Check also the screen size and the linearity of the horizontal and vertical lines.

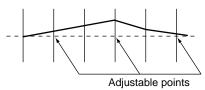


- See "3.3 Coarse adjustment of the green."
   Adjust GH STATIC, SKEW and SIZE, and GV STATIC,
   SKEW, PIN and SIZE to correct the screen location, tilt, screen
   information volume, and peripheral pin distortion.
- See "3.4 Fine-adjustment of the green."
  Fine-adjust the linearity of the vertical and horizontal lines forming a cross at the center of the screen.

**Note:** In principle, only the selected point is changed in MANUAL CONVER. mode. However, as the adjusted data (amount of adjustment) increase, peripheral points may be affected. So be sure not to greatly change the adjustment data of one point, but change peripheral points at the same time. See the examples below.



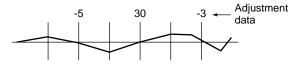
In a case of an error in convergence:



#### Good adjustment:

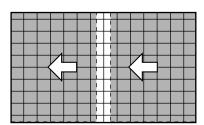


#### Bad adjustment:



#### 2nd step

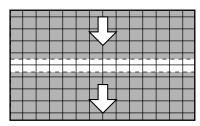
Adjust so that the vertical lines become straight, taking care to preserve proper screen information volume and the linearity. Adjust the right half of the screen first, then the left half. (See 3.4.)



Right half: Adjust from the edge toward the center. Left half: Adjust from the center toward the edge.

#### 3rd step

Adjust so that the horizontal lines become straight. Adjust the upper half of the screen first, then the lower half. (See 3.4.)



Upper half: Adjust from the edge toward the center. Lower half: Adjust from the center toward the edge.

#### 4th step

Repeat 2nd and 3rd steps to take total balance. Then the adjustment for the green is completed.

To return from the fine adjustment mode to the coarse adjustment mode, press the MENU key once, then the DOT key.

Note: When the MENU key is pressed to quit MANUAL CONVERGENCE mode, the display will be unstable for several seconds. This is because the adjustment data are being written to the EEPROMs, and is not a malfunction. Do not perform any operation (power on/off, or pressing keys on the remote control unit or on the main unit, etc.) during this period, because doing so may affect your adjustment data.

## 3.5 Coarse Adjustment of the Red

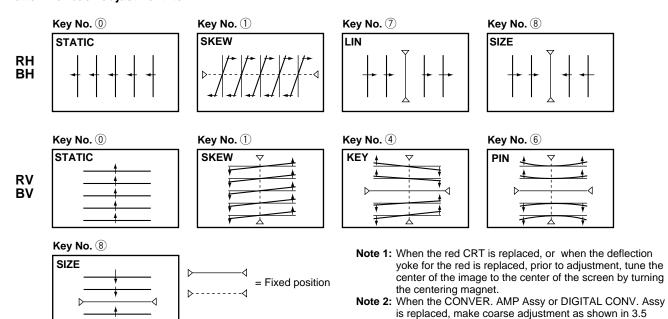
After the green adjustment is completed, quit MANUAL CONVERGENCE mode by pressing the MENU or MUTING key, then press the DOT key three times to enter OFFSET CONVER. MODE 3.

Select adjustment items for RH and RV, and roughly correct distortion to converge with the green. Adjustment is required for each screen mode

For adjustable items of the red and the blue, see the following table.

Numeric Key	RH	RV	ВН	BV	
0	STATIC	STATIC	STATIC	STATIC	
1	SKEW	SKEW	SKEW	SKEW	
4		KEY		KEY	
6		PIN		PIN	
7	LIN		LIN		
8	SIZE	SIZE	SIZE	SIZE	

#### • Pattern for each adjustment item

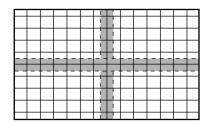


## 3.6 Fine-adjustment of the Red

To fine-adjust the red, press the SET/ENTER key to enter MANUAL CONVERGENCE mode. Repeat the coarse adjustment described in "3.5 Coarse Adjustment of the Red" if necessary. Make adjustment for each SCREEN mode, and eliminate distortion to converge with the green.

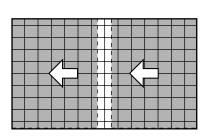
#### 3.6.1

Press the SET/ENTER key to enter MANUAL CONVERGENCE mode, and make adjustment in the same manner as with the green. First, adjust the vertical and horizontal the red lines at the center of the screen so that they converge with the green center lines.



#### 3.6.2

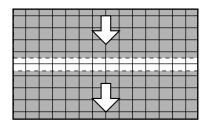
Adjust the red vertical lines so that they converge with the green vertical lines. Proceed to adjustment of the right half of the screen, then the left half. Adjustment should be done from the part where convergence is greatly dislocated.



#### 3.6.3

above.

Adjust the red horizontal lines so that they converge with the green horizontal lines. Proceed to adjustment of the upper half of the screen, then the lower half. Adjustment should be done from the part where convergence is greatly dislocated.



#### 3.6.4

Repeat the adjustments described in 3.6.2 and 3.6.3 so that all the red vertical and horizontal lines converge with the green lines. (Completion of one screen mode)

#### 3.6.5

Repeat procedures 3.6.2 through 3.6.4 for the other screen modes. (Completion of the red adjustment)

## 3.7 Coarse Adjustment and Fine Adjustment of the Blue

Make coarse and fine-adjustments of the blue in the same manner as with the red, described in 3.5 and 3.6.

## 3.8 Confirmation of Adjustment

After the green, red, and blue adjustments are finished, check convergence errors with the patterns for all three colors on the monitor.

Check the patterns in all SCREEN modes, and if any error in convergence is recognized, readjust convergence in MANUAL CONVER. mode.

**Note:** Be sure NOT to change the green pattern during readjustment.

#### **IMPORTANT!**

(1) When all the adjustments are completed, or when adjustment should be temporarily interrupted, adjustment data must be written to the EEPROM, in the following manner:

When all the adjustments are completed, or to interrupt adjustment, press the MENU key to quit Convergence Adjustment mode. The display will be unstable for several seconds, but this is because the data are being written to the EEPROM. Wait without doing anything until the display becomes stable, which means writing of data to the EEPROM is finished

If the power of the TV is turned off (standby) during Convergence Adjustment mode (coarse and fine-adjustments), turn on the TV, enter FACTORY mode, and enter Convergence Adjustment mode by pressing the SET/ENTER key. Then press the MENU key. The data will be written to the EEPROM as described above.

(2) Do NOT turn off the main power during or after convergence adjustment.

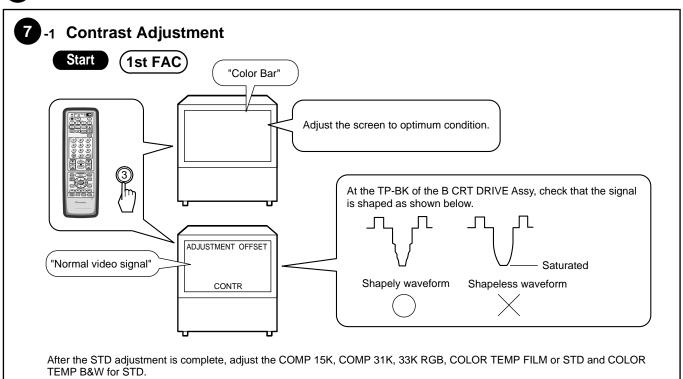
If you do so, the adjusted data may be lost. If the data are lost, you must make all the adjustments again.

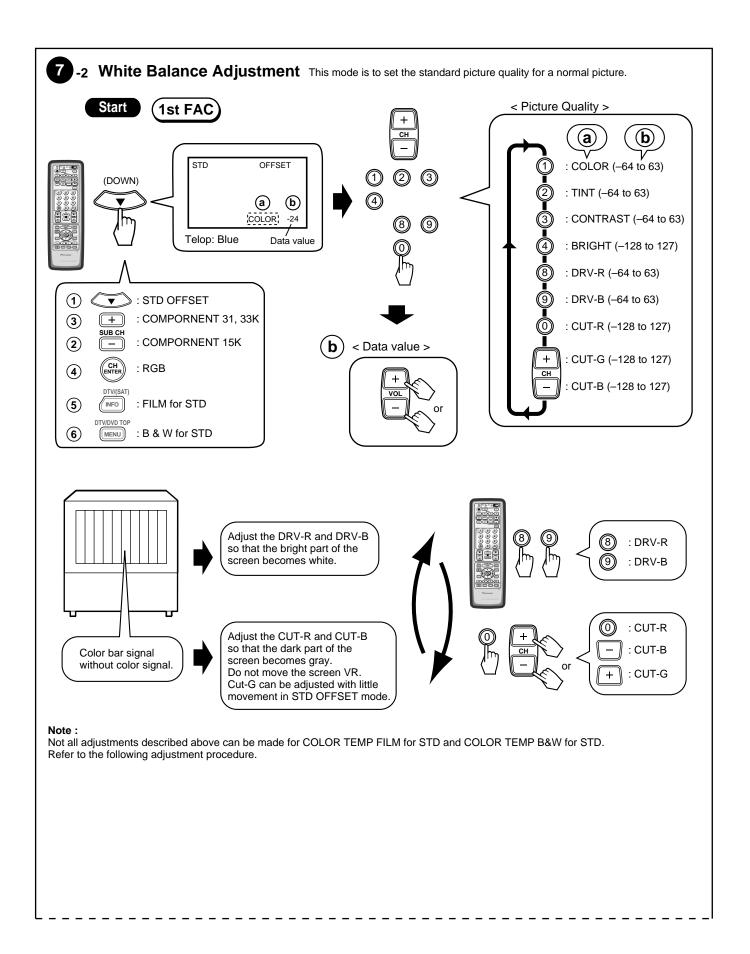
(3) When the CENTER POINT (test cross) or MULTI-POINT (user convergence) adjustments have been made by a user, and if the unit enters FACTORY Convergence Adjustment mode (with the DOT and SET/ENTER keys), the user's adjustment data will be all cleared and returned to the factory-preset values.

Be sure NOT to enter this Convergence Adjustment mode except when a repair related to convergence or a repair that requires convergence adjustment later, is needed.

If you inadvertently enter Convergence Adjustment mode, readjust the convergence.

# 7 White Balance Adjustment





#### Adjustment Procedure of White Balnce

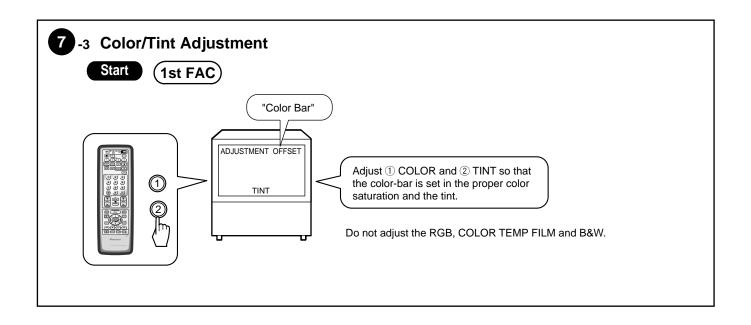
#### **OFFSET Data Table**

COLOR				Wi	thout RGB Inp	put				RGB Input			
TEMP	STD	NEWS	LIVE	FILM STD	FILM REF TH	EATER	B&W STD	B&W REF	THEATER	NEWS	LIVE	FILM	B&W
Setting	_	J	K	Г	М		٧	Ž	X	β	γ	Υ	Z
User	REF THEATER GAME					REF THEATER for RGB		GAN	GAME for RGB				
Mode	Е			F			δ		ε				
	TV COMPORNENT 15K COMPORNENT 31K 33K				RGB								
Input Signal		В		C	D		T						
Signal	STD OFFSET												
						A							

Adjustments are required for A, C, D, T, L, and V in the table above. Data in other parts are fixed. (I="0") Proceed with the adjustments in the following order:

- First, perform "(1) STD OFFSET", then perform adjustments (2), (3) and (4) so that the same picture quality (color temperature) as achieved in (1) is obtained.
- In adjustment (5), make the whole picture more reddish than in (1), and in adjustment (6), make it more reddish.
- When readjusting, once "(1) STD OFFSET" is adjusted, the data for other input signals (component, etc.) revert to the factory-preset values, in principle.
- After the adjustment of STD OFFSET is completed, check other picture quality modes by switching color temperatures and signals.
   It is OK if picture quality does not deviate greatly when input signal is changed (composite, component 15K, etc.).
   Furthermore, it is OK if color temperature changes when color remperature is changed.
   With this model five color temperature switching modes are provided. In FILM and B&W modes, a white part appears to be reddish.

With this model, five color temperature switching modes are provided. In FILM and B&W modes, a white part appears to be reddish in general because of their color temperature settings.



## **OFFSET DATA (VIDEO)**

ADJ :Adjustment item

The numerical value is shipping a set value in the factory.

DIRECT KEY								
	OFFS	SET MODE	Adjustment					
	KEY	ADJ NAME	Value					
DO	DOWN							
		OFFSET A						
	1	COLOR	ADJ					
	2	TINT	ADJ					
	3	CONTRAST	ADJ					
	4	BRIGHT	ADJ					
	5	SHARPNESS	0					
	6	DETAIL	-50					
	7	S. V. M	0					
	8	R DRV	ADJ					
	9	B DRV	ADJ					
	0	R CUT	ADJ					
	CH+	G CUT	ADJ					
Щ	CH-	B CUT	ADJ					
SL	JB CH	ONENT 45K						
		PONENT 15K C	۸۵۱					
	2	COLOR	ADJ ADJ					
	3	CONTRAST	ADJ					
	4	BRIGHT	0					
	5	SHARPNESS	0					
	6	DETAIL	0					
	7	S. V. M	0					
	8	R DRV	ADJ					
	9	B DRV	ADJ					
	0	R CUT	ADJ					
	CH+	G CUT	ADJ					
	CH-	B CUT	ADJ					
SL	JB CH	+						
	COMI	PONENT 31, 33K	D					
	1	COLOR	ADJ					
	2	TINT	ADJ					
	3	CONTRAST	ADJ					
	4	BRIGHT	0					
	5	SHARPNESS	-20					
	6	DETAIL	92					
	7	S. V. M	0					
	8	R DRV	ADJ					
	9	B DRV	ADJ					
	0	R CUT	ADJ					
	CH+	G CUT	ADJ					
	CH- B CUT ADJ							
TV OFFSET B								
	1 0	COLOR	-10					
	2	TINT	0					
	3	CONTRAST	0					
	4	BRIGHT	0					
	5	SHARPNESS	15					
ш	_							

DIRECT KEY						
OFFSET MODE						
KEY	ADJ NAME	Adjustment Value				
<u> </u>		1				
	cyclically)					
REF	THEATER OFFSE					
1	COLOR	-13				
2	TINT	-15				
3	CONTRAST	-22				
4	BRIGHT	<b>-</b> 5				
5	SHARPNESS	-20				
6	DETAIL	30				
8	R DRV	-3				
9	B DRV	-2				
0	R CUT	-2				
CH+		-2				
CH-		-2				
	ME OFFSET F					
1	COLOR	0				
2	TINT	0				
3	CONTRAST	-39				
4	BRIGHT	0				
5	SHARPNESS	-35				
6	DETAIL	0				
8	R DRV	<del>-6</del>				
9	B DRV	10				
0	R CUT	1				
CH+		3				
CH-		2				
	THEATER OFFSE					
3	CONTRAST	-15				
4	BRIGHT	0				
8	R DRV	-4				
9	B DRV	-2				
0	R CUT	1				
CH+		0				
CH-		0				
	ME OFFSET for RG					
3 4	CONTRAST BRIGHT	-34				
		0				
8	R DRV	<u>-7</u>				
9	B DRV	14				
0	R CUT G CUT	12				
CH+		13				
CH EN		6				
CH ENT						
3	CONTRAST	ADJ				
4	BRIGHT	ADJ				
8	R DRV	ADJ				
9	B DRV	ADJ				
0	R CUT	ADJ				
CH+						
	B CUT	ADJ				
CH-	D CU	ADJ				
INFO	OR TEMP FILM for	STD L				
3	CONTRAST	ADJ				
8	R DRV	ADJ				
9	B DRV	ADJ				
0	R CUT	ADJ				
CH+		ADJ				
CH-		ADJ				
		ADJ				
	DTV MENU					
COLOR TEMP B&W for STD V  3 CONTRAST ADJ						
I	R DRV	ADJ				
Ω						
8						
9	B DRV	ADJ				
	B DRV R CUT					

CH- B CUT

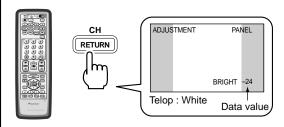
ADJ

II	RECT	KEY					
	OFFS	SET MODE	A 11				
	KEY	ADJ NAME	Adjustment Value				
) F	 REEN (cyclically)						
	COLO	OR TEMP NEWS	J				
	3	CONTRAST	-6				
Ì	8	R DRV	<u>-1</u>				
ł	9	B DRV	16				
ł	0	R CUT	3				
ł	CH+	G CUT	3				
ł	CH-	B CUT	1				
_		OR TEMP LIVE K					
[	3	CONTRAST	_1				
ł	8	R DRV	<u>-</u> 5				
ł	9	B DRV	7				
ł	0	R CUT	2				
ł	CH+	G CUT	3				
ł	CH-	B CUT	1				
		OR TEMP FILM for F	•				
ſ	3	CONTRAST	0				
ł	8	R DRV	12				
ł	9	B DRV	-14				
ł	0	R CUT	-2				
ł	CH+	G CUT	1				
ł	CH-	B CUT	-1				
		R TEMP B&W for I					
	3	CONTRAST	_1				
Ì	8	R DRV	16				
Ì	9	B DRV	-22				
Ì	0	R CUT	-1				
İ	CH+	G CUT	2				
Ì	CH-	B CUT	0				
_							
ź٢	KEEN (	(cvclically)					
jŀ	COLO	(cyclically) OR TEMP NEWS fo	or RGB β				
از ]	COLC 3	(cyclically) DR TEMP NEWS fo CONTRAST	or RGB β -6				
1	COLC	OR TEMP NEWS fo					
1	COLC 3	CONTRAST	-6				
	3 4	OR TEMP NEWS for CONTRAST BRIGHT	_6 0				
	3 4 8	OR TEMP NEWS for CONTRAST BRIGHT R DRV	-6 0 -1				
	3 4 8 9	DR TEMP NEWS for CONTRAST BRIGHT R DRV B DRV R CUT G CUT	-6 0 -1 16				
	3 4 8 9 0 CH+ CH-	DR TEMP NEWS for CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT	-6 0 -1 16 3 3				
	3 4 8 9 0 CH+ CH-	CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT CONTRAST B CUT CONTRAST CONTR	-6 0 -1 16 3 3				
	3 4 8 9 0 CH+ CH-	DR TEMP NEWS for CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT	-6 0 -1 16 3 3				
	3 4 8 9 0 CH+ CH-	CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT DR TEMP LIVE for CONTRAST BRIGHT	-6 0 -1 16 3 3 1 <b>RGB</b> γ -1 0				
	3 4 8 9 0 CH+ CH-	CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT DR TEMP LIVE for CONTRAST	-6 0 -1 16 3 3 1 <b>RGB</b> γ				
	3 4 8 9 0 CH+ CH- COLO	CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT OR TEMP LIVE for CONTRAST BRIGHT R DRV	-6 0 -1 16 3 3 1 <b>RGB</b> γ -1 0 -5				
	3 4 8 9 0 CH+ CH- COLO	DR TEMP NEWS for CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT DR TEMP LIVE for CONTRAST BRIGHT R DRV BRIGHT R DRV B DRV R CUT CONTRAST BRIGHT R DRV B DRV R CUT	-6 0 -1 16 3 3 1 <b>RGB</b> γ -1 0				
	3 4 8 9 0 CH+ CH- COLO 3 4 8	CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT OR TEMP LIVE for CONTRAST BRIGHT R DRV B DRV R TEMP LIVE for CONTRAST BRIGHT R DRV B DRV R CUT G CUT	-6 0 -1 16 3 3 1 <b>RGB</b> γ -1 0 -5 7 2				
	3 4 8 9 0 CH+ CH- COLC 3 4 8 9 0 CH+ CH-	CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT CONTRAST BRIGHT R DRV B DRV R CUT CONTRAST BRIGHT R DRV B DRV R CUT CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT B CUT	-6 0 -1 16 3 3 1 RGB γ -1 0 -5 7 2 3 1				
	3 4 8 9 0 CH+ CH- COLC 3 4 8 9 0 CH+ CH- COLC	CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT G CUT B CUT CONTRAST BRIGHT R DRV B DRV R CUT CONTRAST B CUT	-6 0 -1 16 3 3 1 RGB γ -1 0 -5 7 2 3 1 RGB Υ				
	3 4 8 9 0 CH+ CH- COLC 3 4 8 9 0 CH+ CH- COLC 3	CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT OR TEMP LIVE for CONTRAST BRIGHT R DRV B CUT CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT CONTRAST BRIGHT R DRV B DRV R CUT G CUT CONTRAST B CUT CONTRAST	-6 0 -1 16 3 3 1 RGB γ -1 0 -5 7 2 3 1 RGB Υ -1				
	3 4 8 9 0 CH+ CH- COLC 3 4 8 9 0 CH+ CH- COLC 3 4	CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT OR TEMP LIVE for CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT CONTRAST BRIGHT R DRV B DRV R CUT CONTRAST BRIGHT B CUT B CUT B CUT CONTRAST BRIGHT	-6 0 -1 16 3 3 1 RGB γ -1 0 -5 7 2 3 1 RGB Υ -1 0				
	3 4 8 9 0 CH+ CH- COLC 3 4 8 9 0 CH+ CH- COLC 3 4 8	CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT OR TEMP LIVE for CONTRAST BRIGHT R DRV B DRV R CUT G CUT D CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT G CUT B CUT CONTRAST BRIGHT R DRV	-6 0 -1 16 3 3 1 RGB γ -1 0 -5 7 2 3 1 RGB Υ -1 0 11				
	3 4 8 9 0 CH+ CH- COLC 3 4 8 9 0 CH+ CH- COLC 3 4 8 9	CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT OR TEMP LIVE for CONTRAST BRIGHT R DRV B DRV R CUT CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT G CUT B CUT G CUT B CUT B CUT CONTRAST BRIGHT R DRV B DRV R CUT B CUT B CUT B CUT CONTRAST BRIGHT R DRV B DRV R TEMP FILM for CONTRAST BRIGHT R DRV B DRV	-6 0 -1 16 3 3 1 RGB γ -1 0 -5 7 2 3 1 RGB Y -1 0 11 -16				
	3 4 8 9 0 CH+ CH- COLC 3 4 8 9 0 CH+ CH- COLC 3 4 8 9 0	DR TEMP NEWS for CONTRAST BRIGHT R DRV B DRV R CUT G CUT DR TEMP LIVE for CONTRAST BRIGHT R DRV B DRV R CUT G CUT DR TEMP LIVE for CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT DR TEMP FILM for CONTRAST BRIGHT R DRV BRIGHT R DRV B DRV R CUT CONTRAST BRIGHT R DRV B DRV R CUT R DRV R CUT R DRV R CUT R DRV R CUT	-6 0 -1 16 3 3 1 RGB γ -1 0 -5 7 2 3 1 RGB Y -1 0 11 -16 -1				
	3 4 8 9 0 CH+ CH- COLC 3 4 8 9 0 CH+ CH- COLC 3 4 8 9 0 CH+ CH- COLC COLC COLC	CONTRAST BRIGHT B CUT B CUT CONTRAST BRIGHT B CUT CONTRAST BRIGHT B CUT CONTRAST BRIGHT R DRV B DRV B CUT CONTRAST BRIGHT R DRV B CUT G CUT B CUT B CUT B CUT B CUT B CUT CONTRAST BRIGHT R DRV B CUT B CUT B CUT CONTRAST BRIGHT R DRV B CUT CONTRAST BRIGHT R DRV B CUT CONTRAST BRIGHT R DRV B DRV R CUT G CUT G CUT G CUT	-6 0 -1 16 3 3 1 RGB γ -1 0 -5 7 2 3 1 RGB Y -1 0 11 -16 -1 3				
	3 4 8 9 0 CH+ CH- COLC 3 4 8 9 0 CH+ CH- COLC 3 4 8 9 0 CH+ CH- COLC 3 4 8 9 0 CH+ ICH-	DR TEMP NEWS FOR CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT DR TEMP LIVE FOR CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT G CUT B CUT G CUT B CUT G CUT B CUT DR TEMP FILM FOR CONTRAST BRIGHT R DRV B DRV R CUT CONTRAST B CUT DR TEMP FILM FOR CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT G CUT B CUT CONTRAST	-6 0 -1 16 3 3 1 RGB γ -1 0 -5 7 2 3 1 RGB Y -1 0 11 -16 -1 3 3				
	3 4 8 9 0 CH+ CH- COLC 3 4 8 9 0 CH+ CH- COLC 3 4 8 9 0 CH+ CH- COLC COLC COLC COLC COLC COLC COLC COL	CONTRAST BRIGHT B CUT B CUT CONTRAST BRIGHT B CUT CONTRAST BRIGHT B CUT CONTRAST BRIGHT B DRV B DRV B CUT CONTRAST BRIGHT B CUT B CUT B CUT B CUT CONTRAST BRIGHT R DRV	-6 0 -1 16 3 3 1 RGB γ -1 0 -5 7 2 3 1 RGB Y -1 0 11 -16 -1 3 3 RGB Z				
	3 4 8 9 0 CH+ CH- COLC 3	CONTRAST BRIGHT B CUT CONTRAST BRIGHT B DRV B DRV R CUT CONTRAST BRIGHT B CUT CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT CONTRAST BRIGHT R DRV B CUT CONTRAST BRIGHT B CUT CONTRAST BRIGHT CONTRAST BRIGHT R DRV B CUT CONTRAST BRIGHT R DRV B CUT CONTRAST BRIGHT R DRV B DRV R CUT CONTRAST BRIGHT R DRV B DRV R CUT CONTRAST BRIGHT R DRV B DRV R CUT CONTRAST CONTRAST	-6 0 -1 16 3 3 -1 RGB γ -1 0 -5 7 2 3 1 RGB Y -1 0 11 -16 -1 3 3 RGB Z -2				
	3 4 8 9 0 CH+ CH- COLC 3 4 8	CONTRAST BRIGHT B CUT CONTRAST BRIGHT B DRV B DRV B CUT CONTRAST BRIGHT B CUT CONTRAST BRIGHT B DRV B DRV B DRV B CUT CONTRAST BRIGHT B CUT CONTRAST BRIGHT R DRV B DRV R CUT CONTRAST BRIGHT R DRV B DRV R CUT CONTRAST BRIGHT R DRV B DRV R CUT CONTRAST BRIGHT B CUT CONTRAST BRIGHT	-6 0 -1 16 3 3 1 RGB γ -1 0 -5 7 2 3 1 RGB Y -1 0 11 -16 -1 3 3 RGB Z -2 0				
	3 4 8 9 0 CH+ CH- COLC 3 4 8 9 0 CH+ CH- COLC 3 4 8 9 0 CH+ CH- COLC 3 4 8 9 0 CH+ JCH- COLC 3 4 8	CONTRAST BRIGHT B CUT CONTRAST BRIGHT B CUT CONTRAST BRIGHT B CUT CONTRAST BRIGHT R DRV B DRV R CUT CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT DR TEMP FILM for CONTRAST BRIGHT R DRV B DRV R CUT CONTRAST BRIGHT R DRV B DRV R CUT CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT B CUT CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT B CUT CONTRAST BRIGHT R DRV B DRV R CUT CONTRAST BRIGHT R DRV	-6 0 -1 16 3 3 1 RGB γ -1 0 -5 7 2 3 1 RGB Y -1 0 11 -16 -1 3 3 RGB Z -2 0 15				
	3 4 8 9 0 CH+ CH- COLC 3 4 8 9 0 CH+ CH- COLC 3 4 8 9 0 CH+ CH- COLC 3 4 8 9 0 CH+ JCH- COLC 3 4 8 9	DR TEMP NEWS FOR CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT DR TEMP LIVE FOR CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT DR TEMP FILM FOR CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT DR TEMP FILM FOR CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT B CUT B CUT CONTRAST BRIGHT R DRV B DRV R CUT B CUT B CUT B CUT B CUT B CUT B CUT CONTRAST BRIGHT R DRV B DRV B DRV	-6 0 -1 16 3 3 1 RGB γ -1 0 -5 7 2 3 1 RGB Y -1 0 11 -16 -1 3 3 RGB Z -2 0 15 -23				
	3 4 8 9 0 CH+ CH- COLC 3 4 8 9 0 CH+ CH- COLC 3 4 8 9 0 CH+ CH- COLC 3 4 8 9 0 CH+ JCH- COLC 3 4 8 9 0 CH+ JCH- COLC 3	DR TEMP NEWS FOR CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT DR TEMP LIVE FOR CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT DR TEMP FILM FOR CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT DR TEMP FILM FOR CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT B CUT CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT B CUT CONTRAST BRIGHT R DRV B DRV R CUT CONTRAST BRIGHT R DRV B DRV R CUT CONTRAST BRIGHT R DRV B DRV R CUT CONTRAST	-6 0 -1 16 3 3 1 RGB γ -1 0 -5 7 2 3 1 RGB Y -1 0 11 -16 -1 3 3 RGB Z -2 0 15 -23 -1				
	3 4 8 9 0 CH+ CH- COLC 3 4 8 9 0 CH+ CH- COLC 3 4 8 9 0 CH+ CH- COLC 3 4 8 9 0 CH+ JCH- COLC 3 4 8 9	DR TEMP NEWS FOR CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT DR TEMP LIVE FOR CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT DR TEMP FILM FOR CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT DR TEMP FILM FOR CONTRAST BRIGHT R DRV B DRV R CUT G CUT B CUT B CUT B CUT CONTRAST BRIGHT R DRV B DRV R CUT B CUT B CUT B CUT B CUT B CUT B CUT CONTRAST BRIGHT R DRV B DRV B DRV	-6 0 -1 16 3 3 1 RGB γ -1 0 -5 7 2 3 1 RGB Y -1 0 11 -16 -1 3 3 RGB Z -2 0 15 -23				

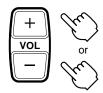




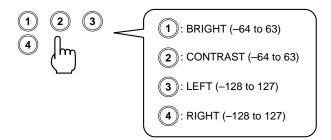
 Mode for adjusting the brightness, contrast LEFT and RIGHT of the gray part (panel) of the 4:3 normal screen.



<Data value section>

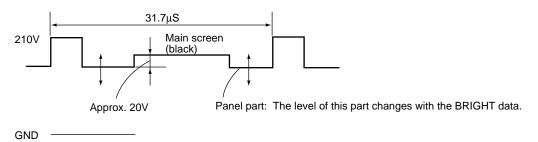


## <Adjustment item section>



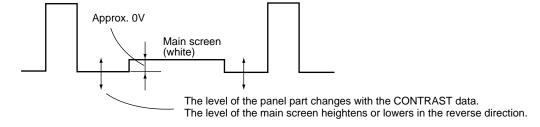
#### **Procedures**

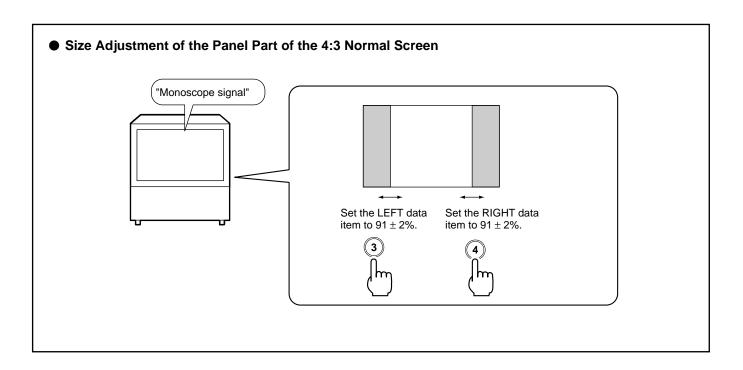
- Send the black-burst signal to the INPUT 1 connector.
   Enter Adjustment mode by following the procedures described above.
- ② With BRIGHT, adjust the gray part (panel) of the screen.
  By observing TP5151 of the GREEN CRT DRIVE assembly with the oscilloscope, , adjust the brightness level which is low by 20V from Black level of the main screen.



③ Switch the input signal to a 100%-white signal. Adjust the panel part and the main screen with CONTRAST. Observe the same site as described in Step ② above, and adjust the amplitude of the luminosity.

Adjust so that the level of the luminosity of the panel and that of the main screen become the same.





## 7. GENERAL INFORMATION

## 7.1 DIAGNOSIS

#### 7.1.1 DIAGNOSIS METHOD

Various protection circuits are provided for this unit. When these protection circuits are activated, the power of the unit is shut down (P.D.: Power Down).

The defective parts can be easily diagnosed by observing the LEDs inside the following assemblies.

1. POWER SUPPLY Assy

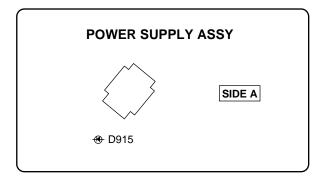
Common to all models : D915 in the AWV1912

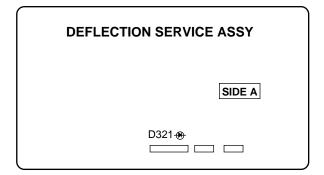
2. DEFLECTION SERVICE Assy

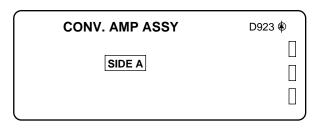
Common to all models : D321 in the AWV1913 For service assembly : D321 in the AWV1921

3. CONV. AMP Assy

Common to all models : D923 in the AWZ6649



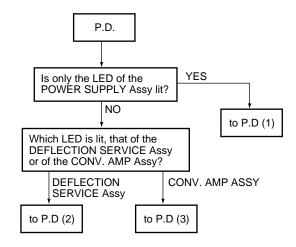




LED points

## How to diagnose a failure

The D915 LED of the POWER SUPPLY Assy always lights up when the power is turned off because of the protection circuits (P.D.).



## 1. P.D. (1)

Failure in the POWER SUPPLY Assy and the AUDIO Assy.

There are four main possibilities:

- 1. Abnormality in the regulator of the heater
- 2. Blown fuse(s) in secondary
- 3. Abnormality in RELAY (RY102)
- 4. Abnormality in AUDIO OUTPUT

Status	Causes	Check Items	Probable Defective Parts		
D223 ANODE Hi	i mananama, an ana nagamana na i ina namaga an an a aa		Q201, R202, D210, D209		
D207		The voltage HT+ (approx. 26 V) at TP204 is NOT supplied.	CONV. AMP Assy and DEFLECTION SERVICE Assy		
ANODE Hi	Blown fuse(s)	The voltage (approx. 35 V) at TP203 is NOT supplied.	AUDIO Assy		
		The voltage (approx. 11 V) at TP209 is NOT supplied.	VIDEO Assy		
D911	Abnormality in RELAY	The RELAY signal is NOT high (ON) at TP904.	SIGNAL Assy		
ANODE Hi	Abhornality in RELAT	P.D. even if the RELAY signal is high (ON) at TP904.	Q904, Q905 RY102, R102		
D203	The SP line (CN5611) is disconnected.		Connect the SP line.		
ANODE Hi	Abnormality in AUDIO OUTPUT	The voltage at the negative electrode of the C5616 and C5617 is 5.2 V or more.	C5616, C5617 (VIDEO Assy)		

**Note:** The anode of the diode is high only for a short time after the power is turned on until the protection circuits are activated (P.D.) The LEDs are lit by the HOLD circuit.

In a case when the power cannot be on with no LED lit, check the following:

- 1. Check if the FU101 fuse in the POWER SUPPLY Assy is blown.
- 2. Disconnect and check connector E1 (CN201) to see whether STB 5 V is supplied.

  If STB 5 V is supplied, replace the SIGNAL Assy. If STB 5 V is NOT supplied, replace the POWER SUPPLY Assy.
- 3. Disconnect and check connector E1 (CN201) to see whether AC CLK is supplied.

  If AC CLK is supplied, replace the SIGNAL Assy. If AC CLK is NOT supplied, replace the POWER SUPPLY Assy.

## 2. P.D. (2)

Failure in the DEFLECTION SERVICE Assy.

There are four main possibilities:

- 1. H. deflection overload detection (1)
- 2. H. deflection stopping detection
- 3. H. deflection overload detection (2)
- 4. X-ray protection

Status Causes		Check Items	Probable Defective Parts		
D312 ANODE Hi	Overload detection 1		Q309, Q324 (short-circuited between C and E)		
		Is the connector of the deflection yoke plugged in?	Plug in the connector.		
D309 ANODE Hi	Stopping H. deflection	No H. OSC signal at TP304 (F=31.5 kHz, Duty 50%)	IC301, Q309		
		No DH. BLK signal at TP305	Q309		
D615			Q612, Q613 (short-circuited between C and E)		
ANODE Hi	Overload detection 2	About one minute after the power is turned off, disconnect the K4 connector and turn on the power. Then the power is not turned off (no P.D.).	IC5101, IC5151 and IC5201 in the CRT DRIVE Assy		
D621 ANODE Hi	X-ray protection	No change in the ABL voltage (no DC change) at Pin 12 of the CN305 when a 100%-white signal is repeatedly connected and disconnected	D2224 (short-circuited)of the SUB VIDEO Assy		
			T601 (FBT) rare short		

**Note:** The anode of the diode is high only for a short time after the power is turned on until the protection circuits are activated (P.D.) The LEDs are lit by the HOLD circuit.

Note that the power may be shut down when the voltages 130 V, 25 V, and 12 V from the POWER SUPPLY Assy are not supplied because the DEFLECTION SERVICE Assy is powered by the POWER SUPPLY Assy.

When overload detection mechanisms 1 and 2 are activated, the 130 V line is short-circuited. If the power switch is set to ON again in this condition, there may be a case where the power cannot be turned on, with just a whining sound, and where only the D915 LED in the POWER SUPPLY Assy is lit. If this happens, first replace only the DEFLECTION SERVICE Assy, disconnect the AC cord from the AC outlet or turn the main power switch OFF, and wait for five minutes. Then, turn on the power again. If the condition is ameliorated, only the DEFLECTION SERVICE Assy is defective. If the same symptom occurs, replace the POWER SUPPLY Assy. In the latter case, the DEFLECTION SERVICE Assy may not be defective.

Be sure to check the fuses in the POWER SUPPLY Assy because one or more may be blown as a result of short-circuiting of the load circuit of the DEFLECTION SERVICE Assy.

## 3. P.D. (3)

Failure in the CONV. AMP Assy The following reason may be suspected:

1. V. deflection stopping detection

Status	Causes	Check Items	Probable Defective Parts	
	Check that the connectors (G1, G2, G3) of convergence yoke are plugged in.		Plug in the connectors.	
		Check that the connectors (G4, G5) of the DIGITAL CONV. Assy are plugged in.		
		Check that the connector (H4) from the POWER SUPPLY Assy is plugged in to the DIGITAL CONV. Assy.	Plug in the connectors.	
D923, P.D. LED, lit	V. deflection stopping	Check that the connector (H3) from the DEFLECTION SERVICE Assy is plugged in to the DIGITAL CONV. Assy.	Plug in the connectors.	
		Abnormality in V. BLK 2 waveform that is output from Pin 6 of the CN1653 in the DIGITAL CONV. Assy (too long a high period with the DC voltage on)	IC4802 in the SUB VIDEO Assy	
		Abnormality in V. BLK 0 waveform that is output from Pin 2 of the CN1652 in the DIGITAL CONV. Assy (too long a high period with the DC voltage on)	IC301 in the DEFLECTION SERVICE Assy	
		No waveform is output from Pin 1 of the CN902.	Q913, Q914	

**Note:** The anode of the diode is high only for a short time after the power is turned on until the protection circuits are activated (P.D.) The LEDs are lit by the HOLD circuit.

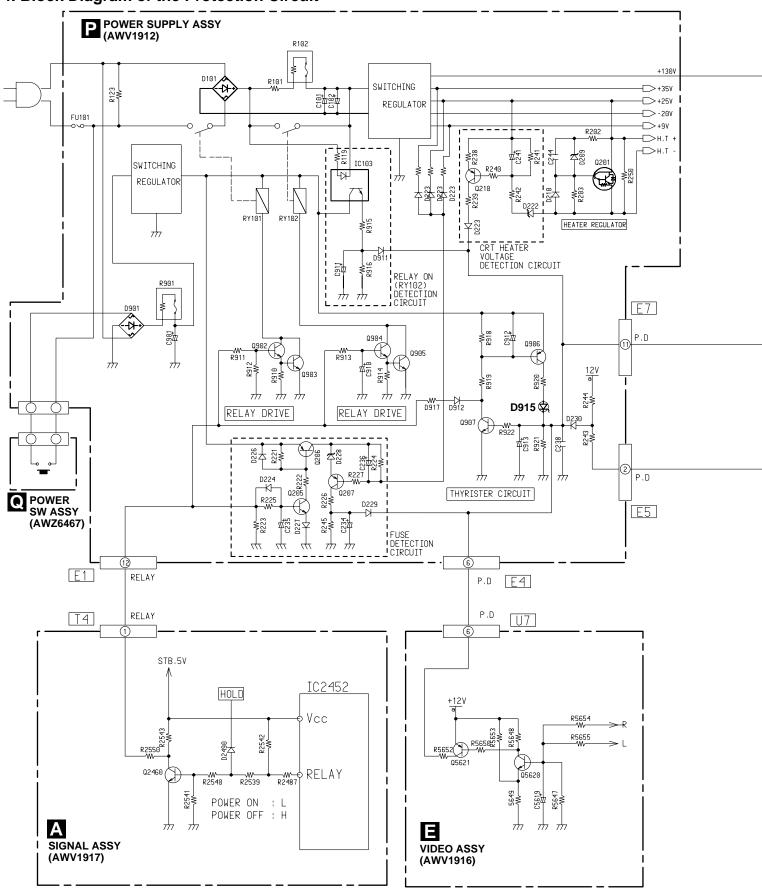
Be sure to check the fuses in the POWER SUPPLY Assy because one or more may be blown as a result of short-circuiting of the load circuit of the CONV. AMP Assy. See the table below.

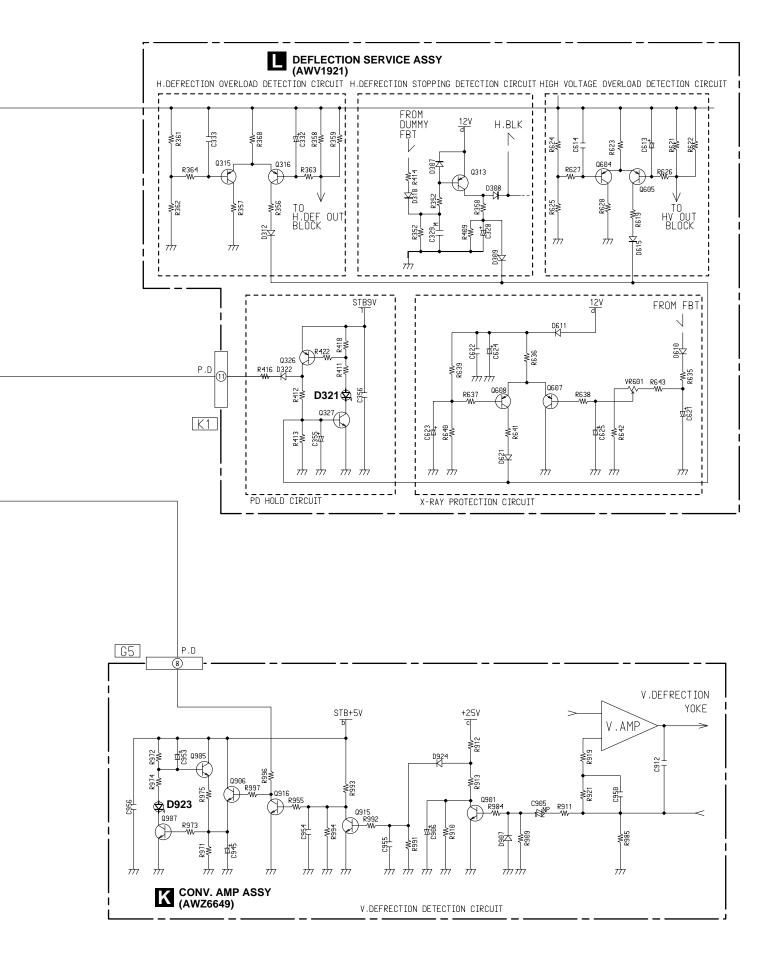
Note that the power may be shut down when the voltages 25 V, -20 V, +5 V and -5 V from the POWER SUPPLY Assy are not supplied because the CONV. AMP and DIGITAL CONVER. Assys are powered by the POWER SUPPLY Assy.

#### If the FU202 and FU204 fuses are blown, see the following table:

Causes	Check Items	Probable Defective Parts	
Too high loading on the CONVER. AMP	Check that waveform signals are output from Pin 3 and Pin 5 of the CN901, CN902 and CN903, and that the DC element is not added to the signals.	IC901, IC903	
CONVER. MUTING not activated	Check that the electric potential of Pin 3 and Pin 4 of IC901 and IC903 are at the same level when the power is turned on.	Q904, Q918	

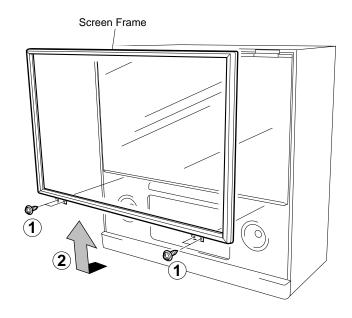
## 4. Block Diagram of the Protection Circuit

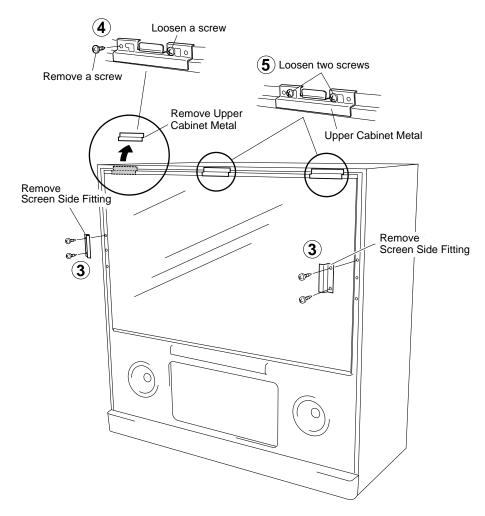


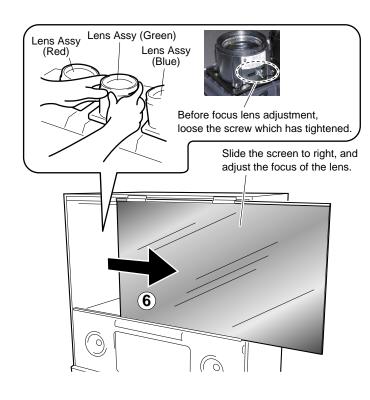


## 7.1.2 DISASSEMBLY

## ■ How to remove the screen (for adjusting Lens assemblies)



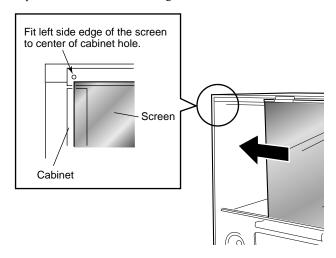




#### Notes:

To assemble the screen, perform the above procedures in reverse order.

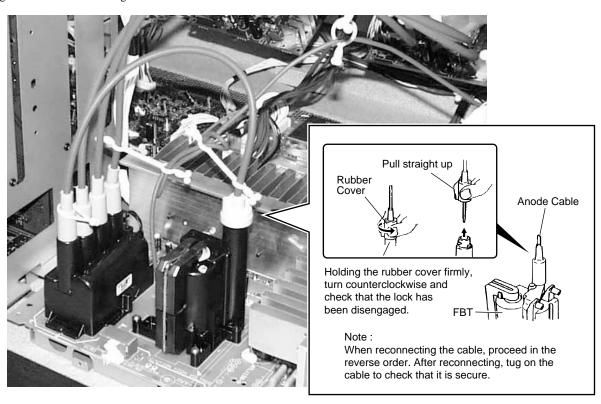
After assembling it, verify that the right and left sides of the screen are positioned as shown in the figure.



## **■** Disconnect the Anode Cable

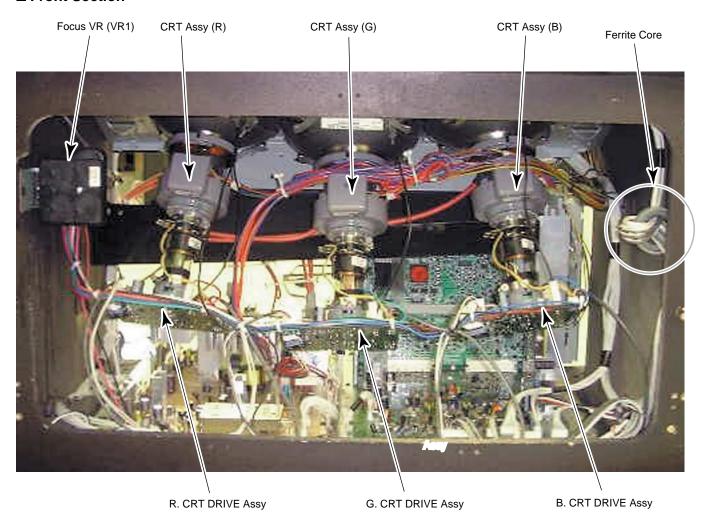
#### WARNING:

Before disconnect the anode cable, turn off the power, unplug the AC plug and let the unit discharge for more than 1 minut.

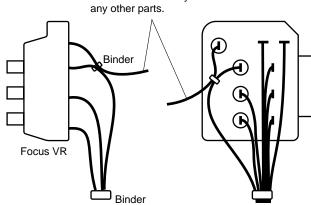


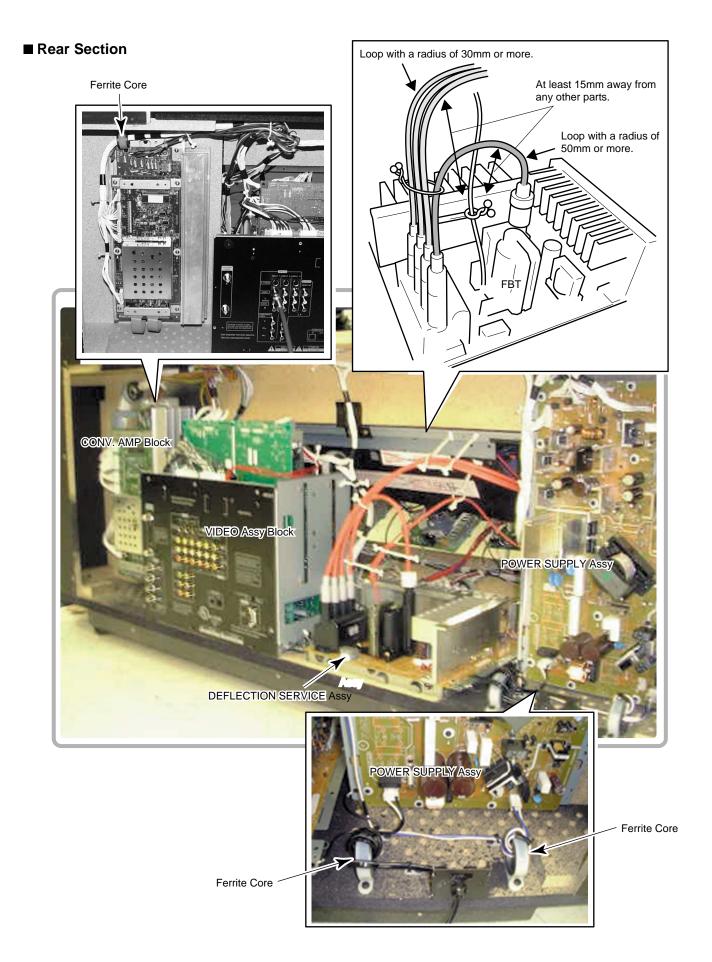
## 7.1.3 WIRING DIAGRAM

## **■** Front Section



**FBT Focus Wire** At least 15 mm away from





## 7.2 IC

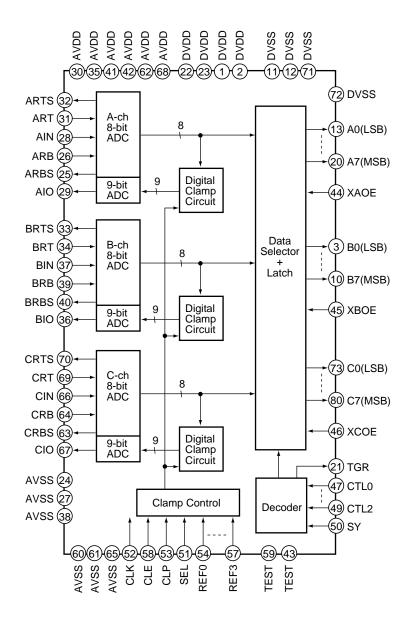
• The information shown in the list is basic information and may not correspond exactly to that shown in the schematic diagrams.

#### • List of IC

CXD2303AQ, SDA9280, CXA3106Q, PE5066A, PE5067A, MS82V16520-8GA, HD64F3067RF20, 24LC128(I)P, 24LC08B(I)P, CM0006C1F, 24LC32A(I)P, CXA2094Q, CM0010AF, TK15420M, MC33167TV

## CXD2303AQ (SUB VIDEO SERVICE ASSY : IC3203)

- Video A/D Converter
- Block Diagram

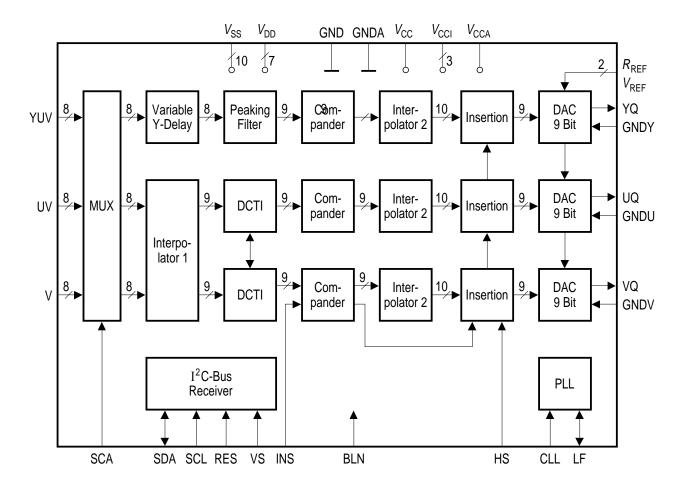


## • Pin Function

No.	Pin Name	I/O	Pin Function	No.	Pin Name	I/O	Pin Function			
1	DVDD	_	Digital power supply +5V or +3.3V	41	AVDD	_	Analog power supply +5V			
2	DVDD	_	Digital power supply +5V or +3.3V	42	AVDD	_	Arialog power supply +5V			
3	В0				43	TEST	I	Open at normal use (built-in pull-down resistor)		
4	B1			44	XAOE	ı				
5	B2			45	XBOE		Output enable input L: output, H: High-impedance			
6	B3	0	Digital output (B0: LSB, B7: MSB)	46	XCOE		L. Saipai, Fi. Fiign Impodance			
7	B4			47	CTL0		Decides the digital output mode (built-in pull-down resistor)			
8	B5			48	CTL1	ı				
9	B6			49	CTL2					
10	B7			50	SY	I	Control the switching timing of the digital output mode (built-in pull-down resistor)			
11	DVSS	_	Digital ground	51	SEL	I	Control the polarity of CLP signal L: CLP is High, H: CLP is Low (built-in pull-down resistor)			
12	DVSS	_		52	CLK	I	Clock input (built-in pull-down resistor)			
13	A0			53	CLP	I	Clamp pulse input (built-in pull-down resistor)			
14	A1			54	REF0					
15	A2			55	REF1		Decides the reference data of the clamp circuit (built-in pull-down resistor)			
16	A3			56	REF2	ļ .				
17	A4	0	Digital output (A0: LSB, A7: MSB)	57	REF3					
18	A5			58	CLE	I	Clamp enable L: Clamp circuit is not operate , H: Clamp circuit operates (built-in pull-down resistor)			
19	A6						59	TEST	ı	Open at normal use (built-in pull-down resistor)
20	A7			60	AVSS	-	Analog ground			
21	TGR	0	Trigger output	61	AVSS	_	Analog ground			
22	DVDD	_		62	AVDD	_	Analog power supply +5V			
23	DVDD	_	Digital power supply +5V or +3.3V	63	CRBS	_	Generates about 0.5V to CRB pin by short-circuiting to AVSS			
24	AVSS	-	Analog ground	64	CRB	_	Reference voltage (Bottom)			
25	ARBS	-	Generates about 0.5V to ARB pin by short-circuiting to AVSS	65	AVSS	_	Analog ground			
	ARB	_	Reference voltage (Bottom)	66		I	Analog input			
27	AVSS	_	Analog ground	67	CIO	0	Analog output (D/A converter output pin)			
28	AIN	I	Analog input	68	AVDD	_	Analog power supply +5V			
29	AIO	0	Analog output (D/A converter output pin)	69	CRT	_	Reference voltage (Top)			
30	AVDD	-	Analog power supply +5V	70	CRTS	-	Generates about 2.5V to CRT pin by short-circuiting to AVDD			
31	ART	_	Reference voltage (Top)	71	DVSS	_				
32	ARTS	-	Generates about 2.5V to ART pin by short-circuiting to AVDD	72	DVSS	-	Digital ground			
33	BRTS	_	Generates about 2.5V to BRT pin by short-circuiting to AVDD	73	C0					
34	BRT	_	Reference voltage (Top)	74	C1					
35	AVDD	_	Analog power supply +5V	75	C2					
36	BIO	0	Analog output (D/A converter output pin)	76	C3	0	Digital output (C0: LSB, C7: MSB)			
37	BIN	I	Analog input	77	C4		Digital output (CO: LSB, C7: MSB)			
38	AVSS	_	Analog ground	78	C5					
39	BRB	_	Reference voltage (Bottom)	79	C6					
40	BRBS	_	Generates about 0.5V to BRB pin by short-circuiting to AVSS	80	C7					

## ■ SDA9280 (SUB VIDEO SERVICE ASSY : IC3602)

- D/A Converter
- Block Diagram



## • Pin Function

Pin No.	Symbol	Туре	Description
1,17,35	$V_{\rm SS}$	S	Supply voltage $(V_{SS})$ for input stages
8,9,27,34,43, 60,63	V <sub>SS</sub>	S	Supply voltage ( $V_{\rm SS}$ ) for digital parts and PLL <b>Note</b> : no internal connection to pins No 1,17,35
10,11,26,33, 42,61,62	$V_{DD}$	S	Supply voltage $(V_{\rm DD})$ for digital parts, PLL and input stages <b>Note</b> : internal connection to $V_{\rm CCI}$ , $V_{\rm CCA}$ (about $2\Omega$ )
64 68, 2 4	V0 7	I/TTL	Data input V (see Data Input Formats)
5,6,7,12 16	UV0 7	I/TTL	Data input UV (see Data Input Formats)
18 25	YUV0 7	I/TTL	Data input YUV (see Data Input Formats)
28	BLN	I/TTL	Blanking signal, high level indicates active video line
29	INS	I/TTL	Control signal for insertion of an arbitrary pattern (frame insertion)
30	SCA	I/TTL	Clock signal for data input
31	RES	I/TTL	Reset signal (active low) for I <sup>2</sup> C Bus
32	SCL	I	I <sup>2</sup> C-Bus clock line
36	SDA	IQ	I <sup>2</sup> C-Bus data line
37	TEST		Don't connect
38	VS	I/TTL	Vertical synchronization signal for synchronizing I <sup>2</sup> C Bus (active: HIGH)
39	CLL	I/TTL	System clock
40	HS	I/TTL	Control signal for black level insertion (line frequency)
41	TEST		Connect to VSS
44	LF		PLL-filter connection
45,48,52	$V_{CCI}$	S	Analog supply voltage for DACs internally connected to $V_{\rm DD},V_{\rm CCA}$ (about 2 $\Omega$ )
46	GNDY	S	Return path for YQ
47	YQ	Q/ana	Analog output: luminance signal Y
49	$V_{\sf CCA}$	S	Analog supply voltage internally connected to $V_{\rm DD},V_{\rm CCI}$ (about 2 $\Omega$ )
50	GNDV	S	Return path for VQ
51	VQ	Q/ana	Analog output: chrominance signal -(R-Y)
53	GNDU	S	Return path for UQ
54	UQ	Q/ana	Analog output: chrominance signal -(B-Y)
55	GNDA	S	Analog supply voltage
56	$V_{REF}$	I/ana	Analog reference voltage for DACs
57	$R_{REF}$		Reference resistor for DACs
58	$V_{\sf CC}$	S	Analog supply voltage
59	GND	S	Analog supply voltage

S: su pply, I: input, Q: output, TTL: digital (TTL)

# ■ CXA3106Q (SUB VIDEO SERVICE ASSY : IC3201)

• PLL IC

## • Pin Function

No.	Pin Name	I/O	Pin Function	No.	Pin Name	I/O	Pin Function
1	IOVCC	-	Digital power supply	25	TTLGND	-	GND for TTL output
2	IOGND	-	Digital GND	26	TTLVCC	_	Power supply for TTL output
3	VCOH	ı	External VCO input	27	IOGND	-	Digital GND
4	VCOL	I	External inverting VCO input	28	PECLVCC	_	Power supply for PECL output
5	VCO	ı	External VCO input	29	CLK/2L	0	Inverting 1/2 clock output
6	HOLD	ı	Phase comparating disable signal input	30	CLK/2H	0	1/2 clock output
7	SYNCH	ı	Sync input	31	CLKL	0	Inverting clock output
8	SYNCL	ı	Inverting sync input	32	CLKH	0	Clock output
9	SYNC	I	Sync input	33	DSYNCL	0	Delay sync signal output
10	SENABLE		Control signal (enable)	34	DSYNCH	0	Inverting delay sync signal output
11	SCLK		Control signal (clock)	35	VBB	_	Reference voltage of PECL
12	SDATA		Control signal (data)	36	PECLVCC	-	Power supply for PECL output
13	TLOAD	I	Programmable counter test input	37	IOGND	_	Digital GND
14	cs		Chip select	38	IOVCC	-	Digital power supply
15	SEROUT	0	Register read output	39	PLLVCC	_	Analog power supply for PLL circuit
16	DIVOUT	0	Programmable counter test output	40	PLLGND	_	Analog GND for PLL circuit
17	UNLOCK	0	Unlock signal output	41	VCOVCC	-	Analog power supply for VCO circuit
18	DVCC	-	Digital power supply	42	VCOGND	_	Analog GND for VCO circuit
19	DGND	-	Digital GND	43	VCOHGND	_	Analog GND for VCO SUB
20	CLK/2N	0	Inverting 1/2 clock outpit	44	IREF	_	For generates the charge pump current
21	CLK/2	0	1/2 clock output	45	RC2	_	External connection pin for LPF
22	CLKN	0	Inverting clock output	46	RC1	_	External connection pin for LPF
23	CLK	0	Clock output	47	IRGND	_	Analog GND for IREF
24	DSYNC	0	Delay sync signal output	48	IRVCC	_	Analog power supply for IREF

# ■ PE5066A (SUB VIDEO SERVICE ASSY : IC3401)

• I/P System Controller IC

## • Pin Function

No.	Pin Name	I/O	Pin Function		Pin Name	I/O	Pin Function
1	GND	_	Ground	46	YP(8)		
2	GND	_	Ground	47	YP(7)		
3	PRP(15)		(upper bit)	48	YP(6)		
4	PRP(14)			49	YP(5)		
5	PRP(13)			50	YP(4)	0	Digital output of sequential converting Y
6	PRP(12)			51	YP(3)		signal
7	PRP(11)			52	YP(2)		
8	PRP(10)			53	YP(1)		
9	PRP(9)			54	YP(0)		(lower bit)
10	PRP(8)	0	Digital output of sequential converting R-Y signal	55	HP	0	Sequential converting H. sync signal output
11	PRP(7)		orginal	56	VP	0	Sequential converting V. sync signal output
12	PRP(6)			57	HI	ı	H. sync signal input
13	PRP(5)			58	VI	ı	V. sync signal input
14	PRP(4)			59	GND	-	Ground
15	PRP(3)			60	GND	-	Ground
16	PRP(2)			61	VDD	-	Power supply (3.3V)
17	PRP(1)			62	RES	I	Reset signal input
18	PRP(0)		(lower bit)	63	GND	_	Ground
19	PBP(15)	0	Digital output of sequential converting B-Y signal (upper bit)		FI	I	Field signal input
20	GND	_	Ground		RD	I	RD signal input for PE5066A
21	VDD	_	Power supply (3.3V)	66	HWR	I	HWR signal input for PE5066A
22	PBP(14)				CS	I	CS signal input for PE5066A
23	PBP(13)			68	IPKILL	I	ON/OFF signal input of I/P process
24	PBP(12)			69	NC	_	Non connection
25	PBP(11)			70	FILM	0	Film detection signal output
26	PBP(10)			71	NC	_	Non connection
27	PBP(9)			72	UA(11)		
28	PBP(8)			73	UA(10)		
29	PBP(7)	0	Digital output of sequential converting B-Y	74	UA(9)		
30	PBP(6)		signal	75	UA(8)		Address signal input for PE5066A
31	PBP(5)			76	UA(7)	-	
	PBP(4)			77	UA(6)		
	PBP(3)			78	UA(5)		
-	PBP(2)			79	UA(4)		
35	PBP(1)			80	GND	-	Ground
36	PBP(0)		(lower bit)	81 82	VDD	-	Power supply (3.3V)
37	YP(15)		(upper bit)		UA(3)		
38	YP(14)	0	Digital output of sequential converting Y	83	UA(2)		Address signal input for PE5066A
39	YP(13)		signal	84	UA(1)	'	Audiess signal input for FESU00A
40	GND	_	Ground	85	UA(0)		
41	VDD	-	Power supply (3.3V)	86	UD(7)		
42	YP(12)			87	UD(6)	I/O	Data input/output for PE5066A
43	YP(11)	0	Digital output of sequential converting Y	88	UD(5)		
44	YP(10)		signal	89	GND	_	Ground
45	YP(9)			90	VDD	_	Power supply (3.3V)

No.	Pin Name	I/O	Pin Function	No.	Pin Name	I/O	Pin Function
91	UD(4)			141	MDY(23)		
92	UD(3)			142	MDY(22)		
93	UD(2)	I/O	Data input/output for PE5066A	143	MDY(21)		
94	UD(1)			144	MDY(20)		
95	UD(0)			145	MDY(19)		
96	GND	_	Ground	146	MDY(18)		
97	MDC(23)			147	MDY(17)		
98	MDC(22)	I/O	Data input/output for external SGRAM	148	MDY(16)	.,,	5
99	MDC(21)			149	MDY(7)	1/0	Data input/output for external SGRAM
100	VDD	_	Power supply (3.3V)	150	MDY(6)		
101	GND	_	Ground	151	MDY(5)	-	
102	MDC(20)			152	MDY(4)		
103	MDC(19)			153	MDY(3)		
104	MDC(18)			154	MDY(2)		
105	MDC(17)			155	MDY(1)		
106	MDC(16)			156	MDY(0)		
107	MDC(7)			157	MA(10)		
108	MDC(6)	I/O	Data input/output for external SGRAM	158	MA(8)	0	Address signal output for external SGRAM
109	MDC(5)			159	MA(0)		3,
110	MDC(4)			160	VDD	_	Power supply (3.3V)
111	MDC(3)			161	GND	_	Ground
112	MDC(2)			162	MA(1)		
113	MDC(1)			163	MA(2)		
114	MDC(0)			164	MA(3)	-	
115	MCLKC	0	CLK signal output for external SGRAM	165	MA(4)		Address size of sectors for sectors I CODANA
116	MCS	• .	166	MA(5)	0	Address signal output for external SGRAM	
117	MRAS	0	O RAS signal output for external SGRAM	167	MA(6)		
118	MCAS	0	CAS signal output for external SGRAM	168	MA(7)		
119	MWE	0	WE signal output for external SGRAM	169	MA(9)		
120	VDD	_	Power supply (3.3V)	170	MCLKY	0	CLK signal output for external SGRAM
121	GND	-	Ground	171	MDY(31)		
122	GND	_	Ground	172	MDY(30)		
123	MDC(31)			173	MDY(29)		
124	MDC(30)			174	MDY(28)	1/0	Data input/output for outproof CCDAM
125	MDC(29)			175	MDY(27)	1/0	Data input/output for external SGRAM
126	MDC(28)			176	MDY(26)		
127	MDC(27)			177	MDY(25)		
128	MDC(26)			178	MDY(24)	]	
129	MDC(25)			179	GND	_	Ground
130	MDC(24)	1/0	Data input/output for outproof SCRAM	180	GND	_	Ground
131	MDC(15)	I/O	Data input/output for external SGRAM	181	VDD	_	Power supply (3.3V)
132	MDC(14)			182	MDY(15)		
133	MDC(13)			183	MDY(14)	1	
134	MDC(12)			184	MDY(13)	1	
135	MDC(11)			185	MDY(12)	1/0	Data input/output for outprod CCDAM
136	MDC(10)			186	MDY(11)	I/O	Data input/output for external SGRAM
137	MDC(9)			187	MDY(10)	1	
138	MDC(8)			188	MDY(9)	†	
139	GND	_	Ground	189	MDY(8)	1	
140	VDD	_	Power supply (3.3V)	190	NC	_	Non connection

No.	Pin Name	I/O	Pin Function	No.	Pin Name	I/O	Pin Function
191	NC			216	YI(3)		
192	NC			217	YI(2)		Digital input of Y signal
193	NC			218	YI(1)	1	Digital input of 4 Signal
194	NC			219	YI(0)		(lower bit)
195	NC	_	Non connection	220	VDD	1	Power supply (3.3V)
196	NC			221	GND	-	Ground
197	NC			222	PBI(7)		(upper bit)
198	NC			223	PBI(6)		
199	NC			224	PBI(5)		
200	GND	_	Ground	225	PBI(4)		Digital input of B-Y signal
201	VDD	_	Power supply (3.3V)	226	PBI(3)	1	
202	NC			227	PBI(2)		
203	NC			228	PBI(1)		
204	NC			229	PBI(0)		(lower bit)
205	NC			230	PRI(7)		(upper bit)
206	NC		Non connection	231	PRI(6)		
207	NC	_	Non connection	232	PRI(5)		
208	NC			233	PRI(4)		Digital input of R-Y signal
209	NC			234	PRI(3)	1	
210	NC			235	PRI(2)		
211	NC			236	PRI(1)		
212	YI(7)		(upper bit)	237	PRI(0)		(lower bit)
213	YI(6)		Digital input of Y signal	238	GND	-	Ground
214	YI(5)	'	טוארמו ווויףענ טו ז אואוומו	239	CLK	I	System clock input
215	YI(4)			240	VDD	ı	Power supply (3.3V)

# ■ PE5067A (SUB VIDEO SERVICE ASSY : IC3501)

• I/P System Controller IC

# • Pin Function

No.	Pin Name	I/O	Pin Function	No.	Pin Name	I/O	Pin Function
1	GND	_	Ground	51	DEI	ı	Data enable input for external DIGITAL I/F
2	GND	_	Ground	52	HDI	ı	H. sync signal input
3	CLK	I	System clock input	53	VDI	ı	V. sync signal input
4	GND	-	Ground	54	FLDI	I	Field signal input (Not used)
5	GBI(0)		(lower bit)	55	GND	-	Ground
6	GBI(1)			56	RES	ı	Reset signal input
7	GBI(2)			57	VDD	-	Power supply (3.3V)
8	GBI(3)		Demultiplex digital input B of G/Y signal	58	GND	-	Ground
9	GBI(4)	'		59	HCLR	0	Histogram clear signal output
10	GBI(5)			60	FDET	0	ON/OFF judge signal output of I/P process
11	GBI(6)			61	VACT	0	Histogram signal output
12	GBI(7)		(upper bit)	62	WAIT	0	WAIT signal input for PE5067A
13	BBI(0)		(lower bit)	63	NC	_	Non connection
14	BBI(1)			64	HWR	ı	HWR signal input for PE5067A
15	BBI(2)			65	RD	I	RD signal input for PE5067A
16	BBI(3)	•	Demultiplex digital input B of B/PB signal	66	CS	I	CS signal input for PE5067A
17	BBI(4)		_	67	EMG_IP	I	Compulsory hardware through function
18	BBI(5)			68	UA(11)		
19	VDD	-	Power supply (3.3V)	69	UA(10)		
20	GND	-	Ground	70	UA(9)		
21	BBI(6)	1	Demultiplex digital input B of B/PB signal	71	UA(8)	I	Address signal input for PE5067A
22	BBI(7)	•	(upper bit)	72	UA(7)		
23	RAI(0)		(lower bit)	73	UA(6)		
24	RAI(1)			74	UA(5)		
25	RAI(2)			75	GND	-	Ground
26	RAI(3)	1	Demultiplex digital input A of R/PR signal	76	GND	-	0.00.10
27	RAI(4)	•		77	VDD	-	Power supply (3.3V)
28	RAI(5)			78	VDD	-	
29	RAI(6)		(	79	UA(4)		
30	RAI(7)		(upper bit)	80	UA(3)		
31	GAI(0)		(lower bit)	81	UA(2)	ı	Address signal input for PE5067A
32	GAI(1)			82	UA(1)		
33	GAI(2)	1	Demultiplex digital input A of G/Y signal	83	UA(0)		
34	GAI(3)			84	GND	-	Ground
35	GAI(4)			85	UD(7)		
36	GAI(5)			86	UD(6)	1/0	Data input/output for PE5067A
37	VDD	_	Power supply (3.3V)	87	UD(5)		
38	VDD	_	,	88	UD(4)		
39	GND	_	Ground	89	GND	-	Ground
40	GND	_		90	UD(3)		
41	GAI(6)	1	Demultiplex digital input A of G/Y signal	91	UD(2)	I/O	Data input/output for PE5067A
42	GAI(7)		(upper bit)	92	UD(1)		
43	BAI(0)		(lower bit)	93	UD(0)	_	
44	BAI(1)			94	FLDO	0	System output of field signal
45	BAI(2)			95	GND	_	Ground
46	BAI(3)			96	GND	_	
47	BAI(4)	1	Demultiplex digital input A of B/PB signal	97	VDO	0	System output of sequential converting V. sync signal
48	BAI(5)			98	HDO	0	System output of sequential converting H. sync signal
49	BAI(6)			99	DEO	0	Sequential converting data enable output
50	BAI(7)		(upper bit)	100	BAO(7)	0	Demultiplex digital outut A of B/PB signal (upper bit)

No.	Pin Name	I/O	Pin Function	No.	Pin Name	I/O	Pin Function
101	BAO(6)			152	VDD	_	Power supply (3.3V)
102	BAO(5)	0	Demultiplex digital outut A of B/PB signal	153	GND	_	
103	BAO(4)			154	GND	_	Ground
104	VDD	_	Power supply (3.3V)	155	GBO(0)	0	Demultiplex digital outut B of G/Y signal (lower bit)
105	GND	_	Ground	156	RBO(7)		(upper bit)
106	BAO(3)			157	RBO(6)		(upper bit)
107	BAO(2)	0	Domultinlay digital out ut A of R/DR signal	158	RBO(5)	0	Domultiplay digital out at B of B/DB aignal
108	BAO(1)		Demultiplex digital outut A of B/PB signal	159	RBO(4)		Demultiplex digital outut B of R/PR signal
109	BAO(0)		(lower bit)	160	RBO(3)		
110	GAO(7)		(upper bit)	161	RBO(2)		
111	GAO(6)	0	,	162	VDD	-	Power supply (3.3V)
112	GAO(5)		Demultiplex digital outut A of G/Y signal	163	GND	_	Ground
113	VDD	_	Power cupply (2.2)()	164	RBO(1)	0	Demultiplex digital outut B of R/PR signal
114	VDD	_	Power supply (3.3V)	165	RBO(0)		(lower bit)
115	GND	_	Crownd	166	FI	0	Field signal output
116	GND	_	Ground	167	VI	0	V. sync signal output
117	GAO(4)			168	HI	0	H. sync signal output
118	GAO(3)			169	VP	I	Sequential converting V. sync signal input
119	GAO(2)	0	Demultiplex digital outut A of G/Y signal	170	HP	I	Sequential converting H. sync signal input
120	GAO(1)			171	VDD	_	Power supply (3.3V)
121	GAO(0)		(lower bit)	172	GND	_	Ground
122	RAO(7)	0	(upper bit)	173	PRP(0)		(lower bit)
123	RAO(6)	U	Demultiplex digital outut A of R/PR signal	174	PRP(1)		
124	VDD	_	Power supply (3.3V)	175	PRP(2)		
125	GND	_	Ground	176	PRP(3)		
126	RAO(5)			177	PRP(4)		
127	RAO(4)			178	PRP(5)		
128	RAO(3)			179	PRP(6)		
129	RAO(2)	0	Demultiplex digital outut A of R/PR signal	180	PRP(7)	١.	Digital input of R-Y signal after sequential
130	RAO(1)			181	PRP(8)	'	converted
131	RAO(0)		(lower bit)	182	PRP(9)		
132	VCLK	0	Sync clock output of digital output	183	PRP(10)		
133	GND	_	Ground	184	PRP(11)		
134	GND	_	Giodila	185	PRP(12)		
135	BBO(7)		(upper bit)	186	PRP(13)		
136	BBO(6)			187	PRP(14)		
137	BBO(5)			188	PRP(15)		(upper bit)
138	BBO(4)	0	Demultiplex digital outut B of B/PB signal	189	VDD	-	Power supply (3.3V)
139	BBO(3)		Demailplex digital outur B of B/F B signal	190	VDD	-	1 Ower supply (3.37)
140	BBO(2)			191	GND	_	Ground
141	BBO(1)				GND	-	Giodila
142	BBO(0)		(lower bit)	193	PBP(0)		(lower bit)
143	GND	_	Ground	194	PBP(1)		
144	GBO(7)		(upper bit)	195	PBP(2)		
145	GBO(6)			196	PBP(3)		
146	GBO(5)			197	PBP(4)		[
147	GBO(4)	0	Demultiplex digital outut B of G/Y signal	198	PBP(5)	'	Digital input of B-Y signal after sequential converted
148	GBO(3)			199	PBP(6)		3331.04
149	GBO(2)			200	PBP(7)		
150	GBO(1)			201	PBP(8)		
151	VDD	_	Power supply (3.3V)	202	PBP(9)		

No.	Pin Name	I/O	Pin Function	No.	Pin Name	I/O	Pin Function	
203	PBP(10)			254	YI(5)		Digital autout of Vicinal	
204	PBP(11)			255	YI(6)	0	Digital output of Y signal	
205	PBP(12)	١.	Digital input of B-Y signal after sequential converted	256	YI(7)		(upper bit)	
206	PBP(13)	l	Converted	257	NC			
207	PBP(14)			258	NC			
208	PBP(15)		(upper bit)	259	NC			
209	VDD	_	Power supply (3.3V)	260	NC		Newscasses	
210	GND	_	Ground	261	NC	-	Non connection	
211	YP(0)		(lower bit)		NC			
212	YP(1)			263	NC			
213	YP(2)			264	NC			
214	YP(3)			265	VDD	_	D	
215	YP(4)			266	VDD	_	Power supply (3.3V)	
216	YP(5)			267	GND	_		
	YP(6)			268	GND	_	Ground	
	YP(7)	١.	Digital input of sequential converting Y	269	NC			
	YP(8)	ı	signal	270	NC	-		
	YP(9)			271	NC			
	YP(10)			272	NC	-		
	YP(11)			273	NC	-	Non connection	
	YP(12)			274		-		
	YP(13)			275				
	YP(14)			276	NC	-		
	YP(15)		(upper bit)	277	GND	_	Ground	
227	GND	_		278	CLP1			
228	GND	_	Ground			0	Programmable CLP output	
	VDD	_		279 280				
	VDD	_	Power supply (3.3V)	281	HBLK2	0	Programmable HBLK output  Programmable VBLK output	
	PRI(0)		(lower bit)	282				
	PRI(1)			283	VBLK2	0		
	PRI(2)			284		0	Programmable field signal output	
	PRI(3)			285		_	Togianimazio nola digital datpat	
	PRI(4)	0	Digital output of R-Y signal		GND	_	Ground	
	PRI(5)			287				
	PRI(6)			288				
	PRI(7)		(upper bit)	289		-		
	PBI(0)		(lower bit)	290		_	Non connection	
	PBI(1)		(	291				
	PBI(2)			292		-		
	PBI(3)			293				
	PBI(4)	0	Digital output of B-Y signal	294		1	SGLB signal input for PE5067A	
	PBI(5)				RBI(0)	'	(lower bit)	
	PBI(6)				RBI(1)	-	(ionol bit)	
	PBI(7)	(upper bit)			RBI(2)	-		
	GND		(appor bit)		RBI(3)	-		
	GND	_	Ground		RBI(4)	1	Demultiplex digital input B of R/PR signal	
	YI(0)	_	(lower bit)		RBI(5)	-		
	YI(1)		(iowor bit)		RBI(6)	1		
	YI(1) YI(2)	0			RBI(6)		(upper bit)	
		0	Digital output of Y signal	_			(apper bit)	
	YI(3)			303		_	Power supply (3.3V)	
253	YI(4)			304	VDD	_		

# ■ MS82V16520-8GA (SUB VIDEO SERVICE ASSY : IC3601, IC3604)

# • 16M SGRAM

# • Pin Function

1 DQ3	
3   DQ4	
3	
4   DQS	input
B	
To DQ7	
7   DQ7	
9   DQ16	
10   DQ17	
10   DQ17	
11	
13	
13   DQ19	
14	
16	
17   DQ20	
18   DQ21	
18   DQ21	
19    VSSQ	
DQ23	
21   DQ23	
22    VDDQ	
Data input/output mask input   T4   DQ24   T5   DQ25   T6   Data input/output	
24   DQM2	
CAS#	
27   RAS#	
Chip select input   78   DQ27   1/O   Data input/output	
29         BS         I         Bank select input         79         VDDQ         -         DQ power supply           30         A8         80         DQ28         I/O         Data input/output           31         A0         81         DQ29         I/O         Data input/output           32         A1         I         Address input         82         VSSQ         -         DQ ground           33         A2         B4         DQ31         Data input/output           35         VDD         -         Power supply         85         VSS         -         Ground           36         NC         86         NC         NC         NC         NC	
30   A8     31   A0     32   A1     Address input     80   DQ28   1/O   Data input/output	
31   A0     32   A1     Address input     82   VSSQ   -   DQ ground     33   A2     34   A3     85   VSS   -     Ground	
32   A1	
33   A2     83   DQ30   1/O   Data input/output     35   VDD   -   Power supply   85   VSS   -     Ground     Ground     Ground     Ground   Grou	
34 A3       84 DQ31       I/O Data input/output         35 VDD       - Power supply       85 VSS       - Ground         36 NC       86 NC	
35         VDD         -         Power supply         85         VSS         -         Ground           36         NC         86         NC	
36 NC 86 NC	
38 NC 88 NC	
39 NC 89 NC	
40 NC 90 NC	
41 NC – Non connection – Non connection	
42 NC 92 NC	
43 NC 93 NC	
44 NC 94 NC	
45 NC 95 NC	
46 VSS - Ground 96 VDD - Power supply	
47 A4 97 DQ0	
48 A5 I/O Data input/output	
49 A6 I Address input 99 VSSQ - DQ ground	
50 A7 100 DQ2 I/O Data input/output	

# ■ HD64F3067RF20 (SUB VIDEO SERVICE ASSY : IC3801)

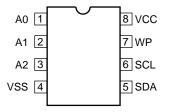
• I/P System micro-computer IC

## • Pin Function

No.	Pin Name	I/O	Pin Function	No.	Pin Name	I/O	Pin Function	
1	VCC	-	Power supply (+5V)	51	A14	I		
2	CS7	0		52	A15	ı		
3	CS6	0	Non connection	53	A16	0	Non connection	
4	CS5	0		54	A17	0	Non connection	
5	CS4	0	Chip select of PE5066A	55	A18	0		
6	UCAS	0	Data phase control of PE5067A	56	A19	0		
7	LCAS	I/O	F	57	VSS	-	Ground	
8	PB6	0	For microcomputer communication (Not used)	58	WAIT	I	WAIT signal of PE5067A	
9	PB7	ı		59	BREQ	ı	Non connection	
10	FEW	I	For writing the flash	60	BACK	0	Compulsory hardware through of PE5067A (Not used)	
11	VSS	-	Ground	61	Ρ18 (φ)	I	Clock output	
12	P90	0	Error signal for communicating with main unit microcomputer	62	STBY	ı		
13	TxD1	0	For writing the flash	63	RES	ı	Hardware reset of I/P microcomputer	
14	RxD0	I	Data for communicating with main unit microcomputer	64	NMI	ı		
15	RxD1	I	For writing the flash	65	VSS	-	Ground	
16	SCK0	I	Clock for communicating with main unit microcomputer	66	EXTAL	ı	Connect a crystal oscillator	
17	P95	0	Busy for communicating with main unit microcomputer	67	XTAL	I	Somet a diyatal oscillator	
18	D0			68	VCC	-	Power supply (+5V)	
19	D1	0	For test	69	AS	0	Non connection	
20	D2		Tortest		RD	0	RD for PE5066A/5067A	
21	D3			71	HWR	0	HWR for PE5066A/5067A	
22	VSS	-	Ground	72	LWR	0		
23	D4			73	MD0	I		
24	D5	0	For test	74	MD1	I		
25	D6		. 6. 1661	75	MD2	ı		
26	D7			76	AVCC	-	Power supply (+5V)	
	D8			77	VREF	-	Reference voltage setting (+5V)	
28	D9			78	P70	ı		
-	D10			79	P71	-		
30	D11	I/O	Data bus 8-bit	80	P72	ı	Non connection	
31	D12			81	P73	I		
	D13			82	P74	1	-	
	D14			83	P75			
34	D15			84	P76	ı	PLL unlock detection (Not used)	
	VCC	-	Power supply (+5V)	85	P77	ı	Obtain the external film information (Not used)	
	A0			86	AVSS	-	Ground	
	A1			87	IRQ0		Obtain the film information	
	A2			88	IRQ1		Obtain the histogram	
	A3	0	Address bus 12-bit	89	IRQ2	1	Vertical sync input	
	A4			90	IRQ3	0	Chip select of PE5067A	
	A5	-		91	CS0	ı	Field judgement	
	A6				VSS	-	Ground	
	A7			93	PA0		System frequency detection (Not used)	
⊢—	VSS	-	Ground	94	PA1	1	Horizontal sync input	
45	A8			95	PA2	0	_	
	A9	0	Address bus 12-bit	96	PA3	0	_	
	A10			97	PA4	0	For test	
	A11		 	98	PA5	0	ID (DEFENDAL)	
	A12	<u> </u>	Non connection	99	PA6	0	IP process (PE5066A) stop control	
50	A13		Non connection	100	PA7	0	IP system reset	

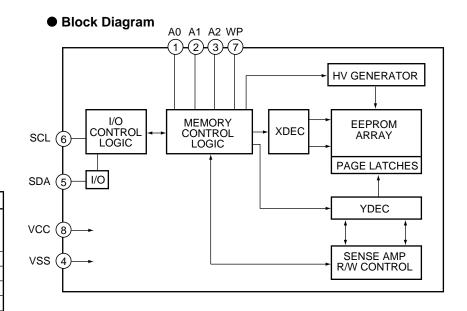
## ■ 24LC128(I)P (DIGITAL CONV. ASSY : IC1410)

- 128Kbit CMOS Serial EEPROM
- Pin Assignment (Top view)



#### Pin Function

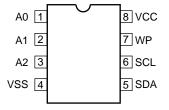
No.	Pin Name	Pin Function
1	A0	
2	A1	User configurable chip selects
3	A2	chip selects
4	VSS	Ground
5	SDA	Serial Data
6	SCL	Serial clock
7	WP	Write protect input
8	VCC	+2.5V to 5.5V power supply



# ■ 24LC08B(I)P (DIGITAL CONV. ASSY: IC1656)

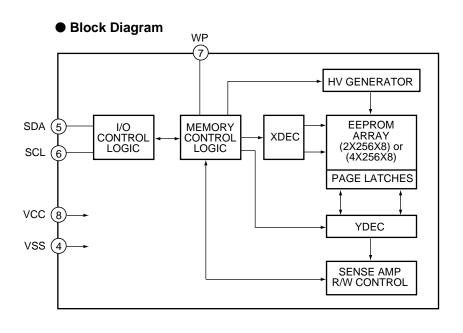
• 8Kbit CMOS Serial EEPROM

#### Pin Assignment (Top view)



#### Pin Function

No.	Pin Name	Pin Function
1	A0	
2	A1	No internal connection
3	A2	
4	VSS	Ground
5	SDA	Serial Address/Data I/O
6	SCL	Serial clock
7	WP	Write protect input
8	VCC	+2.5V to 5.5V power supply



# ■ CM0006CF (DIGITAL CONV. ASSY : IC1401)

• Digital Convergence Correction IC

# • Pin Function

No.	Pin Name	I/O	Pin Function
1	TEST1	I/O	Non connection
2	XSTOP	I/O	Input of compulsory stop for accessing external EEPROM (low active, internal pull-up resistance)
3	XWC	0	Output of write control to external EEPROM (low active)
4	SDAM	I/O	Serial data input/output (open-drain) to external EEPROM for I <sup>2</sup> C-bus master
5	SCLM	I/O	Clock output to external EEPROM for I <sup>2</sup> C-bus master
6	DVDD		+5V power supply to digital circuits
7	DVSS		Common of digital circuits
8	XOFDET	0	Output of DSP overflow detection (low active)
9	XMUTE	ı	Mute input (low active)
10	XRESET	ı	Reset input (low active)
11	XBUSY	0	Busy input (low active)
12	XACKM	0	ACK monitor output (low active)
13	SDAS	I/O	Serial data input/output (open-drain) to external master for I <sup>2</sup> C-bus slave
14	SCLS	I/O	Clock input from external master for I <sup>2</sup> C-bus slave
15	HBLKIN	ı	Horizopntal blanking pulse input (TTL level compatible)
16	PWM1	0	Pulse width modulation output-1
17	PWM2	0	Pulse width modulation output-2
18	VBLKIN	ı	Vertical blanking pulse input (TTL level compatible)
19	TEST3	I/O	Non connection
20	ODDEVEN	I/O	Odd/Even input/output, Odd (High)/Even (Low) (internal pull-up resistance)
21	ROUT	0	Red test pattern output
22	GOUT	0	Green test pattern output
23	BOUT	0	Blue test pattern output
24	YMOUT	0	Contrast control output
25	YSOUT	0	OSD control output
26	HBLKOUT	I/O	Regenerated horizontal blanking pulse output (internal pull-up resistance)
27	WCLK	0	Word clock output for external DAC
28	BCLK	0	Bit clock output for external DAC
29	TEST4	I/O	Clock input for external PLL mode
30	TEST5	I/O	Output to phase comparison for external PLL mode
31	PLLVDD	_	+5V analog power supply for VCO and phase detector
32	PDOUT	0	Phase detector output (external loop filter connection to VCOIN terminal)
33	PLLVSS	_	Common of analog circuits for VCO and phase detector
34	VCOIN	I	VCO input (external loop filter connection from PDOUT terminal)
35	R1	_	External resistance for setting VCO initial transmission frequency (external resistance connection)
36	R2	-	External resistance for setting VCO gain (external resistance connection)
37	DAREF	_	Bias for dynamic focus DAC (external filter capacitor connection)
38	DAOUT	0	Dynamic focus DAC output
39	DAVDD	_	+5V analog power supply for dynamic focus DAC
40	DAVSS	_	Common of analog circuits for dynamic focus DAC
41	SHBIAS	I	Bias resistance (external resistance connection)
42	DVSS	_	Common of digital circuits

No.	Pin Name	I/O	Pin Function
43	DVDD	_	+5V power supply to digital circuits
44	BVOUT	0	Serial data output of vertical blue convergence
45	GVOUT	0	Serial data output of vertical green convergence
46	RVOUT	0	Serial data output of vertical red convergence
47	DVDD	_	+5V power supply to digital circuits
48	NC	_	Non connection
49	NC	_	Non connection
50	NC	_	Non connection
51	DVDD	_	+5V power supply to digital circuits
52	NC	_	Non connection
53	NC	_	Non connection
54	DVSS	_	Common of digital circuits
55	NC	-	Non connection
56	NC	_	Non connection
57	DVDD	_	+5V power supply to digital circuits
58	BHOUT	0	Serial data output of horizontal blue convergence
59	GHOUT	0	Serial data output of horizontal green convergence
60	RHOUT	0	Serial data output of horizontal red convergence
61	TEST6	I	Non connection
62	TEST7	I	Non connection
63	TEST8	I	Non connection
64	TEST9	I	Non connection
65	TEST10	I	Non connection
66	TEST11	I	Non connection
67	DAMODE	I	External DAC mode setting
68	DIVCNT	I	Divider setting
69	TEST14	I/O	Non connction
70	TEST15	I/O	Non connection
71	TEST16	I/O	Non connection
72	TEST17	I/O	Non connection
73	TEST18	I/O	Non connection
74	TEST19	I/O	Non connection
75	TEST20	I/O	Non connection
76	TEST21	I/O	Non connection
77	TEST22	I/O	Non connection
78	TEST23	I/O	Non connection
79	TEST24	I/O	Non connection
80	TEST25	I/O	Non connection

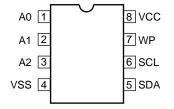
**Note:** (1) A symbol beginning with "X" indicates negative logic.

<sup>(2)</sup> The terminals from "TEST1" to "TEST25" excluding "TEST4" and "TEST5" are prohibited to use. Finish these terminals are open terminals or pull-up to VDD.

# ■ 24LC32A(I)P (SIGNAL ASSY : IC2454)

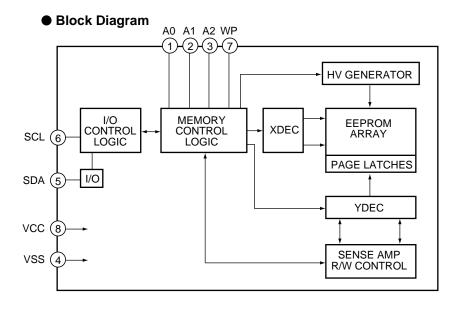
• 32Kbit CMOS Serial EEPROM

## ● Pin Assignment (Top view)



#### Pin Function

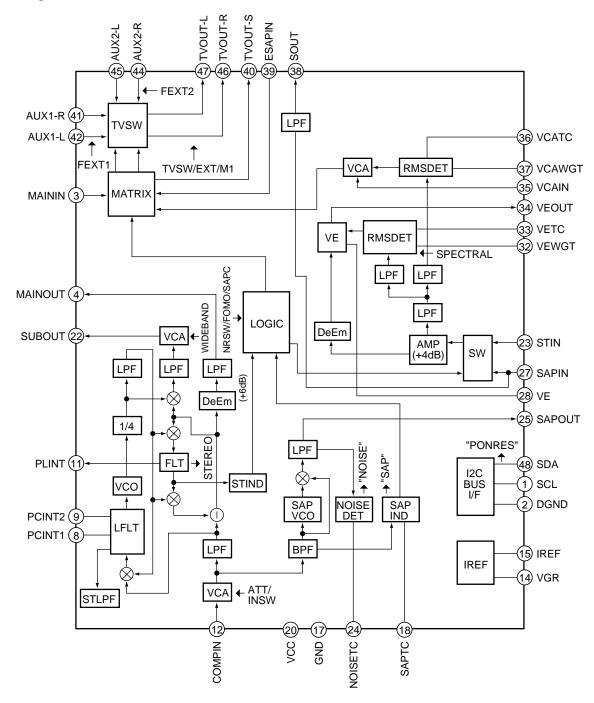
No.	Pin Name	Pin Function
1	A0	
2	A1	User configurable chip selects
3	A2	Chip selects
4	VSS	Ground
5	SDA	Serial Address / Data I/O
6	SCL	Serial clock
7	WP	Write protect input
8	VCC	+2.5V to 5.5V power supply



# **■ CXA2094Q (SIGNAL ASSY : IC2801)**

• US Audio Multi-channel Decoder IC

## Block Diagram



# • Pin Function

No.	Pin Name	I/O	Pin Function
1	SCL	ı	Serial clock input
2	DGND	_	Digital ground
3	MAININ	I	L+R signal input from MAINOUT (pin 4)
4	MAINOUT	0	L+R signal output
5	NC	-	Non connection
6	NC	_	Non connection
7	NC	-	Non connection
8	PCINT1		Integrated pin of the PLL loop filter of the stereo block
9	PCINT2	_	Integrated pin of the PLL 100p litter of the stereo block
10	NC	_	Non connection
11	PLINT	_	Integrated pin of the loop filter of the pilot cancel circuit
12	COMPIN	ı	Audio multiple signal input
13	NC	-	Non connection
14	VGR	0	Band gap reference output
15	IREF	_	Set the reference current of the filter and VCO
16	NC	-	Non connection
17	GND	_	Analog ground
18	SAPTC	-	Set the time constant of the SAP carrier detection circuit
19	NC	_	Non connection
20	VCC	-	Power supply
21	NC	_	Non connection
22	SUBOUT	0	L-R signal output
23	STIN	ı	L-R signal input from SUBOUT (pin 22)
24	NOISETC	-	Set the time constant of the NOISE detection circuit
25	SAPOUT	0	FM detector output of SAP
26	NC	_	Non connection
27	SAPIN	ı	SAP signal input from SAPOUT (pin 25)
28	VE	_	Integrated pin of the variable deemphasis
29	NC	-	Non connection
30	NC	_	Non connection
31	NC	_	Non connection
32	VEWGT	_	Weight the effective value detecting circuit of variable deemphasis control
33	VETC	ı	Decides the return time constant of the effective value detecting circuit of variable deemphasis
34	VEOUT	0	Variable deemphasis output
35	VCAIN	I	VCA input Input variable deemphasis output of pin 34 via the coupling capacitor.
36	VCATC	ı	Decides the return time constant of the effective value detecting circuit of VCA control
37	VCAWGT	-	Weight the effective value detecting circuit of VCA control
38	SOUT	0	Simple SAP output
39	ESAPIN	ı	Signal input from SOUT (pin 38)
40	TVOUT-S	0	Back output pin, it outputs the monaural or simple SAP signal
	AUX1-R	ı	R ch external input 1
42	AUX1-L	I	L ch external input 1
43	NC	-	Non connection
44	AUX2-R	ı	R ch external input 2
45	AUX2-L	ı	L ch external input 2
46	TVOUT-R	0	TVOUT R ch output
47	TVOUT-L	0	TVOUT L ch output
48	SDA	I/O	Serial data input/output VIH > 3.0V , VIL < 1.5V

# ■ CM0010AF (SIGNAL ASSY : IC7703)

• Multi Screen Controller IC

#### • Pin Function

# (1) A/D Inputs for Main Video Signals

No.	Pin Name	I/O	Pin Function
62	MYIN	- 1	Main video Y luminance input signal. Typical input level is 1.7Vp-p.
56	MYVREFH	I/O	ADC top reference voltage for main Y signal. Maximum value (2.726V in typical) of ADC dynamic range is set by self-bias.
64	MYVREFL	I/O	ADC bottom reference voltage for main Y signal. Minimum value (0.574V in typical) of ADC dynamic range is set by self-bias.
59	MYVREF16	I/O	Clamp output signal for main Y signal. Clamp level is set to 16 in typical, and Y input is clamped at this level.
60	MYVCLAMP	I/O	For Test (Operation Amplifier output of MYVREF16 pin)
58, 63	AVDD	_	ADC analog power supply voltage for Y signal (x2)
57, 61	AGND	_	ADC analog ground for Y signal (x2)
53	MUIN	ı	Sub video V chrominance input signal. Typical input level is 1.7Vp-p.
47	MVIN	ı	Sub video U chrominance input signal. Typical input level is 1.7Vp-p.
45	MCVREFH	I/O	ADC top reference signal for sub UV signals.
55	MCVREFL	I/O	ADC bottom reference signal for sub UV signals.
50	MCVREF128	I/O	Clamp output signal for sub UV signals. Clamp level is set to 128 in typical, and UV inputs is clamped at this level.
51	MUCLAMP	I/O	For Test (Operation Amplifier output of MCVREF128 terminal)
49	MVCLAMP	I/O	For Test (Operation Amplifier output of MCVREF129 terminal)
48, 54	AVDD	_	ADC analog power supply voltage for UV signals (x2)
46, 52	AGND		ADC analog ground for UV signals (x2)

#### (2) A/D Inputs for Sub Video Signals

No.	Pin Name	I/O	Pin Function
82	SYIN	I	Sub video Y luminance input signal
76	SYVREFH	I/O	ADC top reference voltage for sub Y signal. Maximum value (2.726V in typical) of ADC dynamic range is set by self-bias.
84	SYVREFL	I/O	ADC bottom reference voltage for sub Y signal. Maximum value (0.574V in typical) of ADC dynamic range is set by self-bias.
79	SYVREF16	I/O	Clamp output signal for sub Y signal. Clamp level is set to 16 in typical, and Y input is clamped at this level.
80	SYCLAMP	_	For Test (Operation Amplifier output of SYVREF16 terminal).
78. 83	AVDD	_	ADC analog power supply voltage for Y signal (x2)
77, 81	AGND	_	ADC analog ground for Y signal (x2)
73	SUIN	I	Sub video U chrominance input signal. Typical input level is 2.0Vp-p.
67	SVIN	- 1	Sub video V chrominance input signal. Typical input level is 1.7Vp-p.
65	SCVREFH	I/O	ADC top reference signal for sub UV signals
75	SCVREFL	I/O	ADC bottom reference signal for sub UV signals
70	SCVREF128	I/O	Clamp output signal for sub UV signals. Clamp level is set to 128 in typical and UV inputs is clamped at this level.
71	SUCLAMP	I/O	For Test (Operation Amplifier output of MCVREF128 terminal)
69	SVCLAMP	I/O	For Test (Operation Amplifier output of MCVREF128 terminal)
68, 74	AVDD	_	ADC analog power supply voltage for UV signals (x2)
66, 72	AGND	_	ADC analog ground for UV signals (x2)

# (3) Main PLL

No.	Pin Name	I/O	Pin Function
120	MHS	- 1	Main horizontal synchronous input, it inputs NTSC 15.75Hz signal.
121	MCPOUT1	0	Charge pump output, it connects to MVCOIN1 pin through external loop filter.
122	MVCOIN1	- 1	VCO voltage input
123	MLPFGND	_	Ground for the external loop filter
125	MPLLVDD1	_	Power supply voltage for PLL, it connects to digital power supply voltage.
124	MPLLGND1	_	Ground for PLL, it connects to digital ground.
119	MVS	- 1	Main vertical synchronous input
131	FB1	0	Divider output of PLL1, it outputs a divided signal in 1820 and is available if constructing the external PLL.
126	MRBIAS	- 1	Bias setting pin for main VCO (for test), it always sets to open.
127	MBP	0	Bias measuring pin for test
128	MBN	0	Bias measuring pin for test

# (4) Sub PLL

No.	Pin Name	I/O	Pin Function
117	SHS	I	Sub horizontal synchronous input
108	SCPOUT	0	Charge pump output, it connects to SVCOIN pin through the external loop filter.
109	SVCOIN	I	VCO voltage input
110	SLPFGND	_	Ground for the external loop filter
112	SPLLVDD	_	Power voltage for PLL, it connects to digital power voltage.
111	SPLLGND	_	Ground for PLL, it connects to digital ground.
116	svs	I	Sub vertical synchronous input
107	FB3	0	Divider output for PLL3, it outputs a divided signal in 1820 and is available if constructing the external PLL.
113	SRBIAS	ı	Bias setting pin for sub VCO (for test), it always sets to open.
114	SBP	0	Bias measuring pin for test
115	SBN	0	Bias measuring pin for test

# (5) Image D/A output

No.	Pin Name	I/O	Pin Function
40	YOUT	0	Luminance (Y) output signal. It is current-type output and converts to the voltage by connecting the resistance between YOUT and AGND.
38	UOUT	0	Chrominance (U) output signal. It is current-type output and converts to the voltage by connecting the resistance between YOUT and AGND.
36	VOUT	0	Chrominance (V) output signal. It is current-type output and converts to the voltage by connecting the resistance between YOUT and AGND.
22	NHSO	0	Horizontal synchronous output signal
23	NVSO	0	Vertical synchronous output signal
24	NBLANK	0	Video blanking output signal, it indicates the active period of video output signal.
44	VREF	I	Reference voltage input, it inputs 1V in typical.
43	VG	0	The capacitance pin compensating the gate voltage for current cell, it connects the 0.1µF between VG and AGND.
42	FSADJ	I/O	The resistance pin setting the maximum amplitude, it sets a full scale voltage for the DAC by connecting the external resistance.
37, 41	AVDD	_	Analog power supply voltage for DAC (x2)
35, 39	AGND	_	Analog ground for DAC (x2)

# (6) DRAM

No.	Pin Name	I/O	Pin Function
144-145, 147-149, 151,152, 156,157	ADD [8:0]	0	9 bit DRAM address bus
2-4,158, 160,161, 163-165, 167,168, 170-172, 175,176	DAT [15:0]	I/O	16 bit DRAM data bus
139	NRAS	0	Row address strobe output signal
140	NCAS	0	Column address strobe output signal
141	NWE	0	Write enable output signal
142	NOE	0	Output enable signal

# (7) I<sup>2</sup>C Bus

No.	Pin Name	I/O	Pin Function
137	AS	I	Select pin for I <sup>2</sup> C slave address. 0 selects "2C", 1 selects "2E".
135	SDA	I/O	Serial data output signal, it includes ACK signal.
136	SCL	I	Serial clock input signal

# (8) Digital Input

No.	Pin Name	1/0	Pin Function
8-15	DY [7:0]	- 1	Digital Y inputs
25-32	DC [7:0]	Ι	Digital UV inputs
16	MCLK	I/O	Main 8fsc clock input/output signal
17	SCLK	I/O	Sub 8fsc clock input/output signal
18	MLOP1	0	Main ADC (Y) clamp pulse output signal, it is available for the clamp pulse of the external ADC.
19	MLOP2	0	Main ADC (UV) clamp pulse output signal, it is available for the clamp pulse of the external ADC.
20	SLOP1	0	Sub ADC (Y) clamp pulse output signal
21	SLOP2	0	Sub ADC (UV) clamp pulse output signal

# (9) Test

No.	Pin Name	1/0	Pin Function	
88-92	TMODE [4:0]	- 1	Test mode pins, it is always set to Low.	
94-101	TDO [7:0]	I/O	8 bit digital output signals/digital input signals for DAC	
7	SCANEN	- 1	Scan test enable signal, it is always set to Low or Open.	
106	SYS_STOP	ı	System stopping pins except PLL, it is always set to Low.	
129	VCOREN	I	VCO bias ON/OFF control pins, it is always set to Low.	
130	DEVSEL	ı	VCO clock divider ON/OFF control pins, it is always set to Low.	

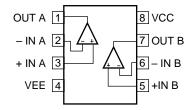
## (10) Others

No.	Pin Name	I/O	Pin Function
134	NRST	I	System reset input signal
5,86,87, 105,132, 133,143, 150,159, 166,173, 174	SYSVDD	-	3.3V power supply voltage
1,6,33,34, 93,102, 103,104, 118,138, 146,153, 154,155, 162,169	SYSGND	ı	Digital ground (GND)

# ■ TK15420M (SIGNAL ASSY: IC7102, IC7302, IC7502) (SUB VIDEO ASSY: IC3002)

• 75ohm Video Driver IC

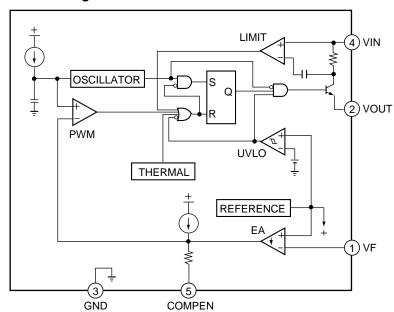
## ● Pin Assignment (Top view)



# ■ MC33167TV (POWER SUPPLY ASSY : IC204)

• Switching Power Supply IC

#### Block Diagram

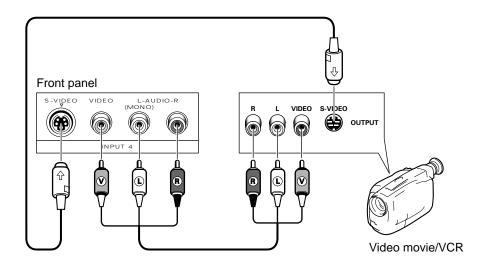


#### Pin Function

No.	Pin Name	Pin Function
1	VF	Voltage feedback input
2	VOUT	Switch output
3	GND	Ground
4	VIN	Input voltage / VCC
5	COMPEN	Compensation/Standby

#### 7.3 EXPLANATION

#### **■ CONNECTING VIDEO/AUDIO EQUIPMENT**



# **INPUT** jacks

There are 4 sets of inputs for VCR and DVD/LD players. Use RCA-type pin plug cords (the same as those used in Hi-Fi systems) for connections. When the audio source to be connected is mono, connect the source to the L-(MONO) jack.

#### **MONITOR OUTPUT jacks**

These are used for connecting the monitor to a VCR for recording, or for linking it to another monitor. These jacks output the video and audio signals of the source currently selected by the INPUT SELECT. Connect these output jacks to your VCR's inputs. Connect the VCR's outputs to the monitor's VIDEO inputs

#### S-VIDEO INPUT jacks

- Inputs signals from a DVD/LD player that has an S-VIDEO output jack.
- When the signal input from the S-VIDEO INPUT jack is output from the MONITOR OUTPUT jack, the output signal will be a composite of Y and C.

# COMPONENT VIDEO INPUT jack

Inputs three signals -Y,  $P_B$  ( $C_B$ ) and  $P_R$  ( $C_R$ ) - output from DVD players and the like.

Input formats in which images can be received.

	Format	Horizontal frequency	Vertical frequency
DVD player, etc.	480 i	15.734 kHz	60 Hz
	480 p	31.468 kHz	60 Hz
Digital tuner, etc.	1080 i	33.75 kHz	60 Hz
	480 p	31.468 kHz	60 Hz

# **RGB INPUT jack**

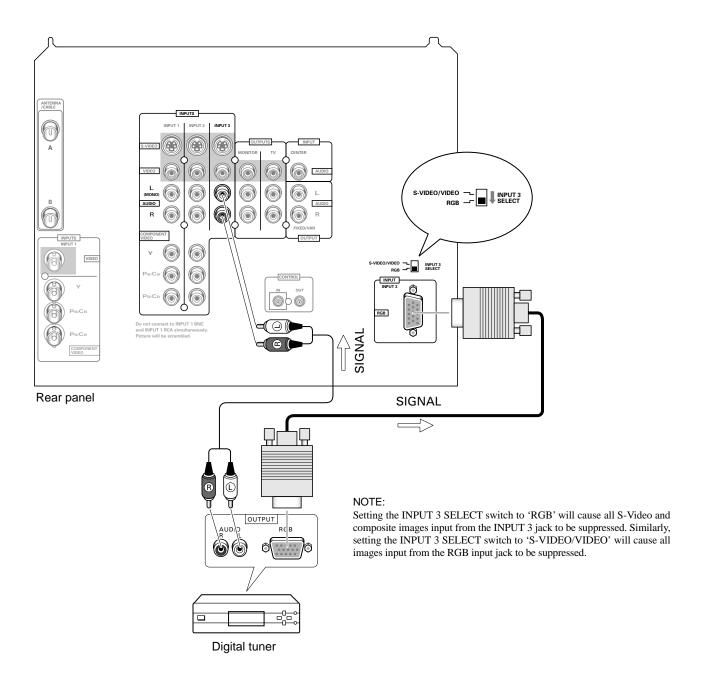
Inputs five signals – R, G, B, H and V – output from digital tuners and the like.

Input format in which images can be received.

	Format	Horizontal frequency	Vertical frequency
Digital tuner	1080 i	33.75 kHz	60 Hz

#### NOTES:

- SPLIT screen, FREEZE screen and SEARCH screen functions cannot be used when 1080i or 480p component signals are input.
- Signals from MONITOR OUTPUT jacks will not be output when component signals or RGB signals are input.
- The RGB input jack is designed for use in connecting a digital tuner with RGB signal output, and it should accordingly never be used for connecting to a personal computer or other device.



#### **■ TO WATCH TV**

#### To turn off the sound

Press the MUTING button.

When mute is turned on, a volume indicator will appear in red



on the screen (and will disappear in a few seconds). If the MUTING button is pressed while a closed caption signal is being received, CC/TEXT will be displayed. Press MUTING again to return to the previous volume level.

## Auto power off function

If the monitor is receiving no input signals in TV mode, its power will turn off (go on standby) after some time has passed.

## ■ PROGRAM BLOCK (V. CHIP) FUNCTION

Since laws have been passed in the United States requiring a way of blocking undesirable programming, the V-chip has become a required component in television sets. The V-chip is a computer chip which decodes signals added to broadcast signals transmitted by television broadcasters. These signals are classified by programming content (e.g., amount of violence or sexual content) and age, and viewers may specify settings which block certain types of programming.

Program blocking may be set to a specific level judged by parents to be undesirable for children depending on their age and the content of the programming in question. The V-chip makes it impossible for such children to view programs with ratings exceeding the specified level.

The V-chip uses the following rating system.

#### <U.S.A. RATING SYSTEM>

#### MPAA RATING

RATING		
	G	GENERAL AUDIENCES. All ages admitted.
	PG	PARENTAL GUIDANCE SUGGESTED. Some material may not be suitable for children.
	PG-13	PARENTAL STRONGLY CAUTIONED. Some material may be inappropriate for children under 13.
Age-Base	R	RESTRICTED. Under 17 requires accompanying parent or adult guardian.
	NC-17	NO ONE 17 AND UNDER ADMITTED.
	Х	X Rating is an older rating that is the same as NC-17 and may be encoded on the data of older movie.
	NR	NOT RATED

#### TV PARENTAL GUIDELINES

RATING		Description and Content Themes				
		FV	D	L	S	V
	TV-Y	_	_	-	_	_
	TV-Y7	0	_	_	_	_
Assa Dassa	TV-G	-	_	-	_	_
Age-Base	TV-PG	_	0	0	0	0
	TV-14	_	0	0	0	0
	TV-MA	_	_	0	0	0

TV-Y All Children. This program is designed to be appropriate for all children.

TV-Y7 Directed to Older Children. This program is designed for children age 7 and above.

Note: For those programs where fantasy violence may be more intense or more combative than other programs in this category, such programs will be designated TV-Y7-FV.

TV-G General Audience. Most parents would find this program suitable for all ages.

TV-PG Parental Guidance Suggested. This program contains material that parents may find unsuitable for younger children.

The program contains one or more of the following:

- (D) Some suggestive dialogue
- (L) Infrequent coarse language
- (V) Moderate violence
- (S) Some sexual situations

FV: Fantasy Violence

D: Sexually Suggestive Dialog

L: Adult Language

S: Sexual Situations

V: Violence

V-14 Parents Strongly Cautioned. This program contains some material that many parents would find unsuitable for children under 14 years of age.

This program contains one or more of the following:

- (D) Intensely suggestive dialogue
- (L) Strong coarse language
- (S) Intense sexual situations
- (V) Intense violence

V-MA Mature Audience Only. This program is specifically designed to be viewed by adults and therefore may be unsuitable for children under 17.

This program contains one or more of the following:

- (L) Crude indecent language
- (S) Explicit sexual activity
- (V) Graphic violence

#### <CANADIAN RATING SYSTEM>

#### CANADIAN ENGLISH LANGUAGE RATING SYSTEM

RATING		
	С	Children
	C8+	Children 8 years and older
Age-Base	G	General programming, suitable for all audiences
Age-base	PG	Parental Guidance
	14+	Viewers 14 years and older
	18+	Adult Programming

#### C Programming interned for children under age 8

Careful attention is paid to themes, which could threaten children's sense of security and well-being. There will be no realistic scenes of violence. Depictions of aggressive behavior will be infrequent and limited to portrayals that are clearly imaginary, comedic or unrealistic in nature.

C8+ Programming generally considered acceptable for children 8 years and over to watch on their own

Violence will not be portrayed as the preferred, acceptable, or only way to resolve conflict; or encourage children to imitate dangerous acts which they may see on television. Any realistic depictions of violence will be infrequent, discreet, of low intensity and will show the consequences of the acts.

G General Audience

Will contain very little violence, either physical or verbal or emotional. Will be sensitive to themes which could frighten a younger child, will not depict realistic scenes of violence which minimize or gloss over the effects of violent acts.

PG Parental Guidance

Programming intended for a general audience but which may not be suitable for younger children. Parents may consider some content inappropriate for unsupervised viewing by children aged 8-13.

14+ Programming contains themes or content which may not be suitable for viewers under the age of 14 Parents are strongly cautioned to exercise discretion in permitting viewing by pre-teens and early teens.

18+ Adult

May contain violence integral to the development of the plot, character or theme, intended for adult audiences.

#### CANADIAN FRENCH LANGUAGE RATING SYSTEM

RATING		
	G	General
	8+	Children 8 years and older
Age-Base	13+	Viewers 13 years and older
	16+	Viewers 16 years and older
	18+	For Adults

#### G Genera

Programming intended for audience of all ages. Contains no violence, or the violence it contains is minimal or is depicted appropriately with humour or caricature or in an unrealistic manner.

8+ 8+ General – Not recommended for young children

(8 ans+) Programming intended for a broad audience but contains light or occasional violence that could disturb young children. Viewing with an adult is therefore recommended for young children (under the age of 8) who cannot differentiate between real and imaginary portrayals.

13+ Programming may not be suitable for children under the age of 13

(13 ans+) Contains either a few violent scenes or one or more sufficiently violent scenes to affect them. Viewing with an adult is therefore strongly recommended for children under 13.

16+ Programming is not suitable for children under the age of 16

(16 ans+) Contains frequent scenes of violence or intense violence.

18+ Programming restricted to adults

(18 ans+) Contains constant violence or scenes of extreme violence.



# • SETTING THE PROGRAM BLOCKING LEVEL

- 1. Press MENU and select SET UP by using the ▲ or ▼ button and then pressing SET/ENTER.
- 2. Select PROGRAM BLOCK in the same way.







## 3. Enter a password.

- Press numeric buttons '0' through '9' to enter a four-digit password.
- If the password has not been changed as described in Changing Password, enter the default password of '1234'.
- If you wish to change the password (recommended), Changing Password for instructions on how to do so.





# 4. Select BLOCK .





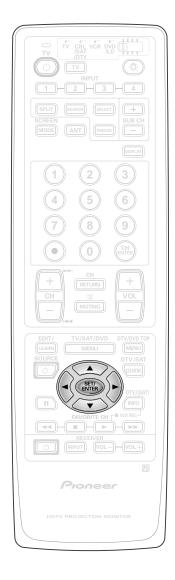


#### 5. Set BLOCK to ON.

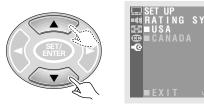








6. Select U.S.A. RATING SYSTEM or CANADIAN RATING SYSTEM.





7. If you selected U.S.A. RATING SYSTEM .

Select MPAA RATING or TV PARENTAL GUIDELINES







8. Select and then confirm the rank of the MPAA RATING.













#### NOTE:

- Blocking programming with a low rating will cause all programming with a higher rating also to be blocked.
- The 'NR' (not rated) MPAA RATING may be set to 'View' or 'Block' without regard to other ratings.

Select and confirm the rank of the TV PARENTAL GUIDELINES.







• Each time the SET/ENTER button is pressed, the setting will toggle between 'B' (Block) and 'V' (View).

10. If you selected CANADIAN RATING SYSTEM in step 6, select ENGLISH or FRENCH.







11. If you selected ENGLISH, select and then confirm the rank of the ENGLISH RATING (If you selected FRENCH go to step 12).







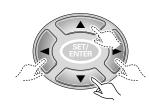






# Go to step 13.

12. Select and then confirm the rank of the FRENCH RATING.













13. After setting, press MENU to turn the menu off.



# HOW TO REMOVE BLOCKING FROM A PROGRAM IN PROGRESS

If you choose a program that has a rating higher than your program blocking rating, the picture and sound will cut off and an enter password screen will appear.



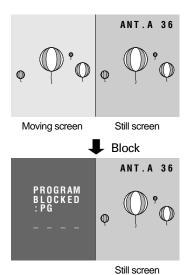
If you enter your password the blocking will be removed for this viewing only.

#### NOTE:

If the monitor power is turn OFF then turned ON again, the Program Blocked screen will appear again and you'll need to re-enter the password to view the program.

# REMOVING BLOCKING IN MULTI-SCREEN MODE

- Just as in normal single-screen mode, programs are blocked in SEARCH screen mode, but blocking can be removed only from the Main picture.
  - To remove blocking from Search picture screen, switch to the Main picture for that channel and then remove blocking.
- When viewing in FREEZE screen mode, only programming on the Moving screen to the left will be blocked and the programming on the Still screen to the right will be displayed as is.



 When blocking is on during SEARCH screen mode, the screen at search picture side will be blacked out and won't display: "PROGRAM BLOCKED".

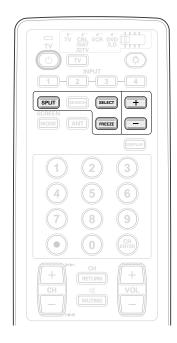
#### **■ CHANGING PASSWORD**

If you forget the password

When the message 'INPUT YOUR PASSWORD' in step 3 is displayed, press the RETURN button on the front panel and hold it down for 3 seconds or longer.

The password reverts to "1234".

#### **■ MULTI-SCREEN FUNCTION**

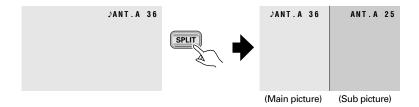


# VIEWING TWO SCREENS (SPLIT screen)

The screen can be split vertically, making it possible to view different images on the left and right.

- The screen on which is displayed is the main picture, and the other screen is the sub-picture. Sound will be output for the main picture.
- Regular operations can be performed on the main picture.

#### Press the SPLIT button.



- When the SUB CH +,- buttons are pressed, the channel for the subpicture will be changed.
- When the SELECT button is pressed, the will move to the other screen
- The MONITOR OUTPUT terminal outputs the main picture signal.
- Pressing the SPLIT button again will restore the original screen.

#### NOTES:

- The same image cannot be viewed as both the main picture and the sub-picture.
- Pressing the MENU button in SPLIT or FREEZE screen mode restores the screen display to normal and displays the menu on screen
- These functions cannot be used when INPUT 1 or INPUT 2 is receiving a 1080i or 480p component signal (or the signals might not be received or noise might be generated).
- When a TV broadcast is being received, the screen on the right will not show the antenna B signal.
- RGB signals input from INPUT3 cannot be displayed.
- Continuous operation for extended periods in SPLIT or FREEZE screen mode may burn out the screen. We thus recommend that these modes only be used in conjunction with the normal screen mode.
- If the non-interlace signal for a TV game etc. is entered to the left screen during SPLIT screen mode, the right screen may be disrupted. If this occurs, use the right screen for TV game etc. entry.

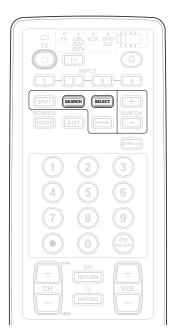
# MAKING NOTES ON PROGRAM CONTENT (FREEZE screen)

The screen can be frozen, such as for taking down a recipe from a cooking program or an address for entering a quiz or the like.

#### Press the FREEZE button.



- This function is operable only with the normal screen.
- Pressing the FREEZE button again will restore the original screen.



- Pressing the MENU button in SEARCH screen mode restores the screen display to normal and displays the menu on screen.
- These functions cannot be used when INPUT 1 or INPUT 2 is receiving a 1080i or 480p component signal (or the signals might not be received or noise might be generated).
- RGB signals input from INPUT3 cannot be displayed.
- Continuous operation for extended periods in SEARCH screen mode may burn out the screen. We thus recommend that these modes only be used in conjunction with the normal screen mode.
- The only channels displayed on the SEARCH screen will be those with input signals input from antenna A. Antenna B channels cannot be displayed on this screen.
- If the non-interlace signal for a TV game etc. is entered to the left screen during 9-SEARCH screen or 3-SEARCH screen modes, the screen may be disrupted.

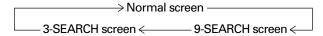
# SEARCHING FOR A PROGRAM ON A DIFFERENT CHANNEL (SEARCH screen)

The screen on the right side can be made into nine or three different screens, making it possible to search for programs or enjoy multiple images.

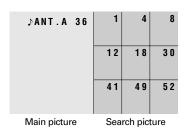
#### Press the SEARCH button.



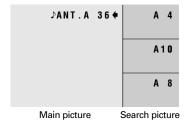
 Each time the SEARCH button is pressed, the screen mode changes in the following order.



1 9-SEARCH screen



- On the search picture, the antenna A preset channel will be displayed as a frozen image. If 9 or more channels have been preset, the screens will automatically be switched and displayed.
- The search picture cannot be operated.
- If the channel or input source is changed, SEARCH screen mode will turn off.
- ② 3-SEARCH screen



- Press the SELECT button to select the image that you wish to switch the channel or input source to. You can operate the screen that is selected by the yellow arrow. (Use only the selector buttons, direct channel selection buttons if channel, antenna or CH +,- buttons.)
- · Sound output is limited to the main picture.

#### ■ MULTI-POINT CONVERGENCE ADJUSTMENT

• The number of adjustment points varies according to the

• It is not possible to adjust all these points (points of change

Some of the cross-hatch lines are not straight, but this is not a malfunction. They are not always straight on a normal TV.

of the screen according to the screen mode.

screen mode. The cursor is partially invisible around the edge

NOTES:

on the cross-hatch).

Convergence adjustment may be fined-tuned here.

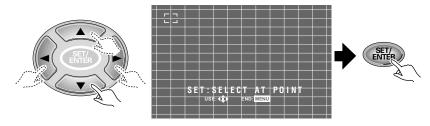
- 1. Press MENU and select SET UP by using the ▲ or ▼ button and then pressing SET/ENTER.
- 2. Adjust the center point convergence.
- 3. Select ADJ MULTI-POINT.



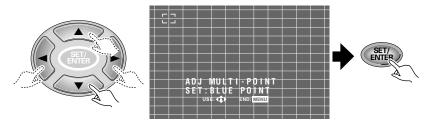




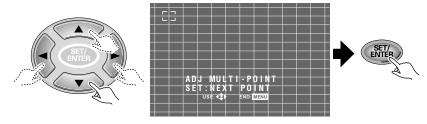
4. Select the adjust point.



5. Adjust the red line.



6. Adjust the blue line.



- The brackets which shows the adjusting point will move in order. Move to the next point to be adjusted, and repeat steps 4 to 6.
- 7. After completing the convergence adjustment, press MENU to turn the menu off.



# TV/SAT/DVD

#### **■ SPECIAL NOTES**

#### Picture Adjustments

MOVIE or GAME mode may not selected when receiving RGB input.

#### GAME mode setting:

All signals output from the Projection Monitor will be unaffected.
 Only the original output signal is sent through the output jacks.

#### Picture Quality setting:

- The COLOR, TINT, and SHARPNESS settings may not be changed when receiving RGB input.
- When RLS is LVL1 or LVL2, CONTRAST, BLACK LVL and COLOR cannot be adjusted.
- When picture quality has been adjusted, the user mode data will be overwritten with the new settings.

#### Other Picture Quality setting:

 Only the COLOR TEMP settings may be changed when receiving RGB input.

#### PURECINEMA adjustment:

 Normally, this function should be set to "HQ" (High Quality), however, occasionally this setting may cause slight syncopation problems with the audio track. If you are bothered by this, select "STD" (Standard) or "OFF". If "OFF" is selected, normal progressive signal processing is performed.

#### Sound Adjustments

BASS, TREBLE and BALANCE are SPEAKER mode settings, which can only be adjusted when mode is NORMAL.

#### Surround Mode setting:

- This function cannot be used when the SPEAKER mode is CENTER IN or when the SPEAKER mode is OFF and AUDIO OUT mode is FIXED.
- The surround effect cannot be obtained with mono sound.
- In some cases, the surround effect may be minimal.

#### Connection with Receiver (1)

#### Speaker and AUDIO OUT Setting:

- After the speaker mode is set to CENTER IN, the volume of the center speaker should be controlled from this monitor.
- If AUDIO OUT is set to VAR and the sound is distorted, lower the Monitor volume.

#### Connection with Receiver (2)

#### System Mode ON:

- The input cannot be switched even if you press the Input selector button of the remote control unit.
- On the sub-picture of a SPLIT screen, only the input signal from the antenna can be displayed.
- The SEARCH screen function will not be operable.
- No signal will be output from the AUDIO OUTPUT terminal.
- Setting SYSTEM MODE ON will cause RGB input signals to not be displayed.

#### Changing Screen Mode

 When 1080i component signals or RGB signals are input, SCREEN MODE will be limited to FULL.

# 8. PANEL FACILITIES AND SPECIFICATIONS

A flip-down door conceals the INPUT 4 jacks. Push gently and release, to open the door. To close the door, lift it back up into place.

#### NOTE:

If you accidentally pull the door, it may not shut properly. Push the door back in to shut it.

# EL, E

#### POWER STANDBY/ON indicators

red: STANDBY green: ON

# 2 ROOM LIGHT SENSOR (RLS)

Sensor to detect the room brightness.

#### 3 MAIN POWER ① (OFF/ON) button

If the button is OFF, the power of the monitor is shut off and 4 STANDBY/ON button on the receiver or TV power on the remote control will not function. Pressing the button again will turn the monitor ON and the monitor enters the standby mode. In the standby mode, you can turn on the monitor using the 4 STANDBY/ON button on the monitor or TV power on the remote control.

#### 4 POWER (© STANDBY/ON) button

Switches the monitor between on and standby (note that the monitor consumes a small amount of power (0.3 W) in standby mode.

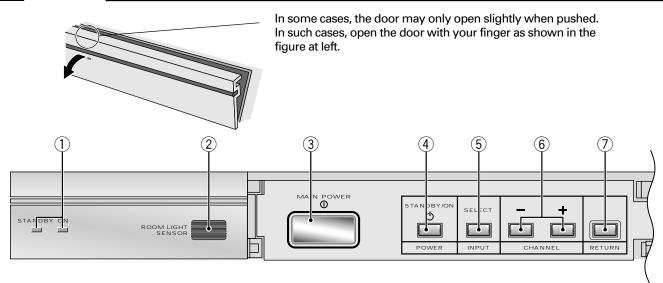
#### (5) INPUT SELECT button

Press to select your program source. Each press of the INPUT SELECT button changes the selection to the next source.

While the menu is displayed, it performs the same operation as the SET/ENTER button on the remote control.

#### 6 CHANNEL buttons

Press plus (+) or minus (-) to tune to a higher or lower channel. Only the preset channels can be tuned in using these buttons.



#### 7 RETURN button

Press to set the Projection Monitor to its initial mode.

Initial mode

Input selector: Set to TV.

TV channel: Remains at the last channel set. VOLUME: Remains at the last setting.

MUTING: OFF

PICTURE

MODE: STD Parameters: Set to 0.

3D Y/C LEVEL: 3
3D NR LEVEL: 3
COLOR TEMP: STD
FLESH TONE: ON
PURECINEMA: HQ
BLK ENHANCE: ON
SVM: HIGH

SOUND

MTS: MAIN
Parameters: Set to 0.
SURROUND: OFF
SUPER BASS: OFF

**SCREEN** 

MODE: NATURAL WIDE

V. POSITION: Set to 0 CC: OFF RLS: OFF

SYSTEM IN/OUT

SPEAKER: NORMAL AUDIO OUT: FIXED SYSTEM MODE: OFF

When this button is pressed while adjusting the MULTI-POINT convergence, the MULTI-POINT convergence returns to the initial mode.

#### 8 VOLUME buttons

Press plus (+) button to increase the volume, press minus (-) button to decrease it.

# 9 INPUT 4 jacks

These inputs are for Video Movie and VCR. Use RCA-type pin plug cords (the same as those used in Hi-Fi systems) and S-VIDEO cords for connections. When the audio source to be connected is mono, connect the source to the L-(MONO) jack.

#### **CAUTION:**

Do not press any operation button on the Projection Monitor or the remote control unit while recording. Signals from the MONITOR OUTPUT jacks may be temporarily interrupted when a button is pressed.

#### **ATTENTION**

The Projection Monitor Receiver will not function properly in the following cases.

- An electrical discharge in the CRT.
- · Lightning storms.
- · High static electricity environment.
- Poor voltage regulation in the power source.

If the Projection Monitor does not operate properly, reset it as follows:

- Turn off the power of the unit with the ③ MAIN POWER button.
- After approximately 1 minute, turn on the power with 3
  MAIN POWER button and 4 POWER (© STANDBY/ON)
  button.

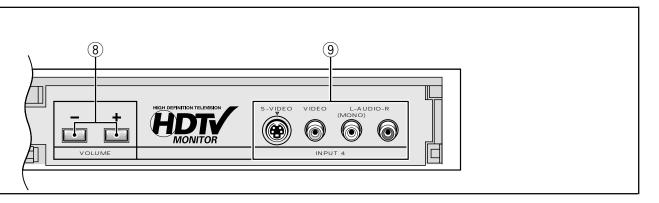
If the normal operation cannot be restored after the above treatment, immediately unplug the power cord and call your nearest PIONEER-authorized service center.

#### NOTES:

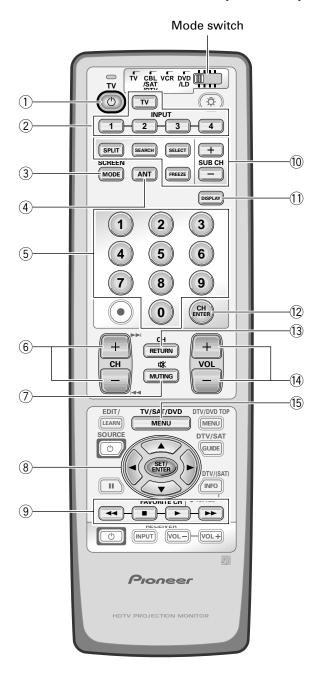
- On rare occasions, an electrical discharge may occur inside the CRT\*. It
  makes a short, sharp pop and either no sound is produced or the volume
  level changes by itself. The SPLIT screen and SEARCH screen functions
  will be cancelled automatically if an electrical discharge occurs when this
  function is engaged.
  - \*CRT: Cathode-ray Tube
- When an electrical discharge distorts the screen and the TV power has been automatically shut off, it can turn on.

If you notice any abnormality of the screen, turn off the MAIN POWER button for a few minutes then turn it on.

This is not a malfunction.



# ■ REMOTE CONTROL UNIT (AXD1458)



#### Set the mode switch to TV.

- ① OTV Power button (STANDBY/ON)

  Turns the power of the monitor on and off.
- ② INPUT Selector buttons (TV, INPUT 1 to INPUT 4)
  Press the button to select the source you wish to watch.
  The screen will display your selection.
- ③ SCREEN MODE button Press to select the SCREEN MODE.
- 4 ANT (antenna selector) button Press to switch between ANTENNA-A and ANTENNA-B when you wish to watch TV.
- ⑤ Direct channel selection buttons Press the button (or buttons) that corresponds to the channel that you wish to watch.
- ⑥ CH (channel) +, button Press plus (+) or minus (–) to tune in a higher or lower channel. Only the preset channels can be tuned in using these buttons.
- MUTING button Press to temporarily turn off the sound. Press again to return to the previous volume level.
- Select/Adjust/Set buttons (SET/ENTER, ◄, ►, ♠, ▼)
   ◄, ►, ♠, ▼: Press to select or adjust items on the menu screen.
   SET/ENTER: Press to activate the selected function.
- FAVORITE CH buttons

These buttons call up the channels that have been assigned to them.

10 SPLIT/SEARCH screen buttons

SPLIT: Press to turn the SPLIT screen function on and off.

SEARCH: Press to select the SEARCH screen mode.
SELECT: Selects the screen for switching the channel

or input source.\*

FREEZE: When this button is pressed with the regular

screen, the screen will change to the SPLIT screen and the picture at the time the button was pressed will become the sub-picture,

displayed as a frozen image.

SUB CH +, -: Used to switch the channel for the subpicture of the SPLIT screen.

(1) DISPLAY button

Press to display the input source, channel, setting and other screen indicators for a few seconds.

① CH ENTER button Fix the selected channel with the direct channel selection buttons.

#### (3) CH RETURN (channel return) button Press to switch between the current channel and the channel you were watching immediately before.

#### (4) VOL (volume) +, - buttons

Press plus (+) button to increase the volume, press minus (-) button to decrease it.

Volume level will appear on the screen as numbers and a bar graph. The maximum volume level is "63".

The display will disappear from the screen after 2 seconds.

#### 15 MENU button

Press to turn on the menu screen for use in function selection.

Press again to return to normal TV screen.

<sup>\*</sup> With the 9-SEARCH screen, the search picture's input source and channel cannot be switched.

# **■ SPECIFICATIONS**

Display and amplifier section	Tuner section
Reception system American TV standard NTSC system	Circuit typeVideo signal detection:
Screen size	PLL full synchronous detection
58" (PRO-620HD)	PLL digital synthesizer system
53" (PRO-520HD)	Audio multiplex: BTSC system
CRT7" High focus CRT x 3	Reception channels VHF; CH2~CH13, UHF; CH14~CH69
Brightness (White peak) 360 Foot-Lambert (PRO-720HD)	CATV (STANDARD, IRC or HRC)
380 Foot-Lambert (PRO-620HD)	CATV 1-125 CH
450 Foot-Lambert (PRO-520HD)	Antenna terminals Antenna terminal, 75 ohms UNBAL,
[White window signal input contrast Max.]	F-type connector (VHF, UHF MIXED)
without protective screen	
Horizontal resolution More than 1400 lines (PRO-720HD)	Electrical section, miscellaneous
More than 1250 lines (PRO-620HD)	,
More than 1150 lines (PRO-520HD)	Power requirements 120 V AC, 60 Hz
[Input digital test pattern (1400 lines resolution)]	Power consumption
Input terminals	At time of shipment
4 S-VIDEO input jacks (Y/C separate INPUT)	External dimensions
2 COMPONENT VIDEO INPUT jacks (Y, PB, PR)	PRO-720HD 1510 (W) x 709 (D) x 1425 (H) mm
4 audio inputs	59-7/16 (W) x 27-29/32 (D) x 56-1/8 (H) inch
CENTER INPUT jack	PRO-620HD
Mini D-sub 15 pin INPUT jack (RGB)	54-1/4 (W) x 26-9/16 (D) x 53-3/16 (H) inch
BNC VIDEO INPUT jack	PRO-520HD 1268 (W) x 640 (D) x 1289 (H) mm
BNC COMPONENT VIDEO INPUT jack (Y, PB, PR)	49-15/16 (W) x 25-3/16 (D) x 50-3/4 (H) inch
NOTE:	
INPUT 1 video and component video input can be input to both BNC and	Weight of main unit
RCA type.	PRO-720HD 160 kg (352 lb 13 oz)
Output terminals MONITOR, TV, AUDIO	PRO-620HD 138 kg (304 lb 5 oz)
Input terminal signal ratings	PRO-520HD 124 kg (273 lb 7 oz)
Input signal	
Video signal:	Wireless remote control unit
Composite and S-VIDEO (Y): 1.0 Vp-p (75 ohms load)	
COMPONENT (Y): 1.0 Vp-p (75 ohms load)	Operation systemInfrared remote control system
(P <sub>B</sub> , P <sub>R</sub> ): 0.7 Vp-p (75 ohms load)	Power source Two DURACELL ®"AA" MN1500 1.5 V
Mini D-sub 15 pin (RGB): 0.7 Vp-p (75 ohms load)	ALKALINE dry cell batteries
Audio signal (including CENTER): 400mV rms	Dimensions 66 (W) x 24.6 (H) x 226.5 (D) mm
Input impedanceVideo input: 75 ohms	2-19/32 (W) x 31/32 (H) x 8-29/32 (D) inch
Audio input (including CENTER): 22 kilo-ohms	Weight
or more	A
Input signal polarity (Video) Synchronized negative	Accessories
Output terminal signal ratings	Operating instructions
Output signalVideo signal: 1 Vp-p (75 ohms load)	Warranty card
Audio signal: 500 mV rms (100 % modulation)	Remote control unit
Output impedanceVideo output: 75 ohms	DURACELL® "AA" MN1500 1.5V
Audio output: Less than 1 kilo-ohms	Alkaline dry cell batteries
Effective output	Protective screen
Front both channels driven 10 W + 10 W	Panel frame
(THD. 1 % 1 kHz, 8 ohms)	Side frame cover
Built-in speaker system 16 cm (6-5/16 in) full range x 2	Frame cover
	Panel frame attaching screw 10 (PRO-720HD, PRO-620HD)
	6 (PRO-520HD)
	- (

NOTE:

Specifications and design are subject to possible modifications without notice due to improvements.